

OBRADY.

User Guide

for

MarkWare[™] and MarkWare[™] LEAN

English

Contents

CHAPTER 1 Introduction	
About MarkWare™	
Contacting Technical Support	1-3
CHAPTER 2 Installing Application Components	
Installation Requirements	2-2
Installing MarkWare™	
Installing Print Drivers	
Connecting Brady Printers to a PC	
Installing Brady Printers using USB Connections	
Installing Printers using Serial Port Connections	
Installing Printers using Parallel Port Connections	
Changing the Display Language	2-14
CHAPTER 3 Creating Documents	
Introduction to Templates	
Right-to-Know (RTK) Terminology	3-3
Creating HSID Templates	
Creating Documents with Templates	
Setting Document Attributes	3-14
CHAPTER 4 Getting Started	
Preparing the Printer	
Launching the Application	
About the Application Toolbars	4-4
Standard Toolbar	4-5
Format Toolbar	4-6
Draw Toolbar	
Document Toolbar	
Object Toolbar	
Status Toolbar	
Draw Attributes Toolbar	4-9

	Setting Document Preferences4-1	
	Document Tab4-1	
	Shapes Tab4-1	
	Text Tab	
	Bar Code Tab4-1	
	Graphics Tab4-1	
	Program Tab	7
СН	APTER 5 Working with Objects	
	Selecting Objects5	-2
	Sizing Objects5	
	Positioning Objects5	4
	Aligning Objects5-	
	Changing Object Color5-	7
	Rotating Objects 5-	-8
	Framing Objects	.9
	Moving Objects to the Front or Back5-	.9
	Grouping and Ungrouping Objects5-1	0
	Cutting, Copying, and Pasting Objects5-1	1
	Deleting Objects	2
	Using the Undo Command5-1	
	For More Information5-1	2
СН	APTER 6 Working with Text	
	Creating Text Boxes6	-2
	Selecting Text and Text Objects6	4
	Applying Fonts and Character Formats6	-5
	Sizing Text6	
	Positioning Text in Text Objects6	7
	Reversing Text Colors6-	-8
	Creating Text on a Circle6	.9
	Creating Vertical Text6-1	0
	Creating TextArt6-1	1
СН	APTER 7 Working with Bar Codes	
	Creating Bar Codes	-2
	Setting Bar Code Density and Ratio	
	Working with Human-readable Text	
	Selecting Text within Bar Codes	
	Sizing Text within Bar Codes	
		-

CHAPTER 8 Working with Graphics	
Selecting Graphics from the Library	
Importing Graphics from Outside of the Application	8-3
CHAPTER 9 Working with Variable Data	
Creating Sequences	
Creating and Using Text Lists	
Linking to Databases and Spreadsheets	9-7
Prompting for Data at Print Time	9-10
Creating Date/Time Stamps	9-11
CHAPTER 10 Working with Shapes	
Using Equipment Visuals	
Using Draw Tools and HotShapes	10-12
CHAPTER 11 Printing	
Previewing Documents	11-2
Printing a Document Proof	11-3
Printing Documents	11-4
Print	11-4
QuickPrint	11-6
Batch Printing	
Using Supply Saver	
Tiling Print Jobs	
Printing to GLOBALMARK® Systems - Special Information	
Printing Multiple Copies and Labels	
Using Mirror Print Option	
Graphics Quality Settings for Full Color	11-15
CHAPTER 12 Cutting Out Objects or Documents	
Cutting Out Documents	12-2
Cutting Out Text	
Cutting Out Graphics and Shapes	12-6

© 2008 Brady Worldwide, Inc. All Rights Reserved.

MarkWare[™] (hereafter "MarkWare") User's Guide

This manual is proprietary to Brady Worldwide, Inc. (hereafter "Brady"), and may be revised from time to time without notice. Brady disclaims any understanding to provide you with such revisions, if any.

All brand or product names referenced in this manual are trademarks ([™]) or registered trademarks ([®]) of their respective companies or organizations.

Protected by US Patent 5,823,689.

Written and designed by Varitronics, a business unit of Brady Worldwide, Inc., 6835 Winnetka Circle, Brooklyn Park, Minnesota 55428, USA.



YOU SHOULD CAREFULLY READ THE FOLLOWING TERMS AND CONDITIONS OF THIS LICENSE AGREEMENT BEFORE OPENING THIS PACKAGE. IF YOU DO NOT AGREE WITH THESE TERMS AND CONDITIONS, PLEASE PROMPTLY RETURN THIS PACKAGE FOR A FULL REFUND.

LICENSE AGREEMENT

Brady Worldwide, Inc. (hereafter "Brady") hereby grants you a non-exclusive, nontransferable license to use this software and the accompanying documentation according to the following terms:

- 1. <u>LICENSE GRANT</u>: You may 1) install the software on only one computer at a time, and 2) make one (1) copy of the software in machine readable form solely for backup purposes.
- 2. <u>LICENSE RESTRICTIONS</u>: You may not: 1) transmit the software over a network without an additional license; 2) modify, adapt, translate, reverse engineer, decompile, disassemble, create derivative works based on, or copy (except for the backup copy) this software or the accompanying documentation; 3) rent, transfer or grant any rights in the software or accompanying documentation without the prior, express written consent of Brady; or 4) remove any proprietary notices, labels, or marks on the software and accompanying documentation.
- 3. <u>NATURE OF THIS AGREEMENT</u>: This license is not a sale. License fees paid by you, if any, are in consideration of the licenses granted under this Agreement. Title and copyrights to the software, accompanying documentation, and any copy made by you, remain the property of Brady or its suppliers. Unauthorized copying of the software or the accompanying documentation, or failure to comply with the above restrictions, shall automatically terminate this license, without further notice, and terminate your rights to use the software, and Brady shall, in addition to its other legal remedies, be entitled to its reasonable attorney fees.
- 4. <u>LIMITED WARRANTY</u>: Brady warrants that, for a period of ninety (90) days from the date of delivery to you as evidenced by a copy of your receipt, the software, as furnished, under normal use, will perform without significant errors that make it unusable. Brady's entire liability and your exclusive remedy under this warranty (which is subject to you returning the software to Brady) will be, at the option of Brady, to attempt to correct or help you around errors, to replace the software with functionally equivalent software or diskettes, or to refund the license fee of the software and terminate this Agreement.

EXCEPT FOR THE ABOVE EXPRESS LIMITED WARRANTY, BRADY MAKES AND YOU RECEIVE NO WARRANTIES, EXPRESS, IMPLIED, STATUTORY OR IN ANY COMMUNICATION WITH YOU, AND BRADY SPECIFICALLY DISCLAIMS ANY IMPLIED WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. BRADY DOES NOT WARRANT THAT THE OPERATION OF THE PROGRAM WILL BE UNINTERRUPTED OR ERROR FREE.

Some states do not allow the exclusion of implied warranties so the above exclusions may not apply to you. This warranty gives you specific legal rights. You may also have other rights which vary from state to state.

5. <u>LIMITATION OF LIABILITY</u>: IN NO EVENT WILL BRADY BE LIABLE FOR ANY DAMAGES, INCLUDING LOSS OF DATA, WHEN LOADING THIS SOFTWARE OR OTHERWISE, OR LOST PROFITS, COST OF COVER OR OTHER SPECIAL, INCIDENTAL, CONSEQUENTIAL OR INDIRECT DAMAGES ARISING FROM THE USE OF THE PROGRAM OR ACCOMPANYING DOCUMENTATION, HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY. THIS LIMITATION WILL APPLY EVEN IF BRADY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Some states do not allow the limitation or exclusion of liability for incidental, or consequential damages, so the above limitation may not apply to you.

6. <u>GENERAL</u>: This Agreement shall be governed by, and interpreted under, the laws of the State of Wisconsin, USA. You acknowledge that U.S. law and regulations may restrict the export/re-export of the software. You agree not to export/re-export the software or portions thereof in any form without the appropriate U.S. and foreign government licenses. This obligation shall survive and continue after this Agreement terminates. This Agreement is the entire agreement between the parties and supersedes any other communications or advertising with respect to the software and accompanying documentation. If any provision of this Agreement is held invalid, the remainder of this Agreement shall continue in full force and effect.

CHAPTER 1

Introduction

Thank you for choosing Brady Worldwide MarkWare™ facility identification software.

MarkWare is a Windows[®]-based application used to create a variety of labels, signs, tags, pipe markers, and other industrial identification.

This guide provides a brief overview of MarkWare, describes installation procedures, and provides basic instruction on how to start the application and create documents.

Topics in this chapter include:

- ❑ About MarkWare[™]
- □ Contacting Technical Support

About MarkWare™

The following features make MarkWare™ facility identification software easy-touse, flexible, and powerful:

- □ A label creation wizard that guides you through the process of creating the desired output.
- □ A Help button that automatically opens the User guide, which contains detailed information about every aspect of the application.
- A complete stock of pre-designed templates and ready-to-use artwork that simplify the creation of commonly used signs, labels, and other industrial identification.
- A full range of editing and drawing tools that let you customize designs.
- A connection to roll-fed printers that lets you use Brady high performance ribbons and tapes.
- □ An easily accessible library of international standard graphics containing over 800 industrial graphics and safety graphics.

Contacting Technical Support

Please contact Brady Worldwide, Inc. with any questions or concerns. The contact support numbers for each region are listed below.

United States	800-643-8766	technical_support@bradycorp.com
Canada	888-262-7576	techsuppcanada@bradycorp.com
Mexico	0 1-800-112-7239	bradymexico@bradycorp.com
Brazil	55 11 3604-7700	technical_support@bradycorp.com
Other (Americas)	414-438-6868	bradyintl@bradycorp.com

Americas www.bradycorp.com

Europe www.bradyeurope.com

Austria	+49 6032 8091 800	tsbelgium@bradyeurope.com
Benelux and other European countries	+32 52457 397 (Dutch) +32 52457 393 (French) +32 52457 394 (English) +32 52457 390 (German)	tsbelgium@bradyeurope.com
France - Signmark	+33 4 72 66 26 80	tsfrance@bradyeurope.com
Germany - Signmark	+49 6032 8091 800	tsgermany@bradyeurope.com
Italy	+39 029 628 60 14	tsitaly@bradyeurope.com
Spain	+33 437 245 234	tsspain@bradyeurope.com
Switzerland	+49 6032 8091 800	tsbelgium@bradyeurope.com
United Kingdom	+44 1295 228 205	tsuk@bradyeurope.com
Nordic Region	+46 (0) 8590 057 33	tssweden@bradyeurope.com
Eastern Europe	+36 23 42 85 26	ts_ece@bradyeurope.com

Pacific www.bradyaust.com.au

Australia	1800 644 834	brady_aust@bradycorp.com
New Zealand	0800 446 269	brady_aust@bradycorp.com

CHAPTER 2

Installing Application Components

The MarkWare[™] installation and print driver CDs provide all the files necessary for installing the application and the print drivers for Brady printers.

Topics in this chapter include:

- □ Installation Requirements
- □ Installing MarkWare[™] Application
- Installing Print Drivers
- **Connecting Brady Printers to a PC**
- **Changing the Display Language**

Installation Requirements

Be sure that your computer meets the following minimum requirements for running the MarkWare[™] software before you attempt installation:

Processor	<i>Minimum</i> : 400 MHz Pentium or equivalent <i>Recommended</i> : 1 GHz Pentium or equivalent
Operating System	Microsoft [®] Windows [®] 2000 (SP4), XP PRO (SP3), or Vista Ultimate (SP1).
Display	Minimum: 640 x 480 at 256 colors Recommended: 1024 x 768 High Color, 32 Bit
Memory	Minimum: 96 MB RAM Recommended: 256 MB RAM
	Note: If you have Windows [®] Vista, make sure your PC meets the minimum hardware requirements for Vista.
Disk Space	Up to 500 MB of available hard disk space (for a complete installation) may be required.
Internet Explorer	6.0 or greater
Printer Drivers	Shipped with select printers or software. (For more information on installing print drivers, see <i>Installing the Print Driver</i> .)
Adobe Acrobat Reader	6.0 or greater recommended (To load the latest version of the Adobe [®] Acrobat [®] Reader [®] , go to /www.adobe.com/)
Drives	CD-ROM Drive
Data Ports	Available parallel, serial, or USB port, plus data cable for all desired printers

Note: In addition to the hard disk space listed above, you need additional free space to run the application. The amount of space needed depends on the size of the files you create. If the MarkWare™ application closes down unexpectedly, check that your PC meets the memory and hard disk space requirements. If it does comply, try clearing some additional hard disk space on the system.

If you use a Brady printer, make sure that the version of the operating system on your printer is compatible for use with MarkWare™.

- □ POWERMARK[®] Sign and Label Maker 1.0 or higher
- □ HANDIMARK[®] Portable Labeling System 1.05 or higher
- GLOBALMARK[®] Industrial Label Maker Monocolor 1.0 or higher
- GLOBALMARK[®] Industrial Label Maker Multicolor 1.0 or higher
- GLOBALMARK[®] Industrial Label Maker Color & Cut
- ❑ MINIMARK[™] Printer

- 1.0 or higher
- 3.4 or higher

Installing MarkWare[™] Application

MarkWare[™] software and Brady print drivers are shipped on separate CD-ROMs. A standard Windows setup wizard guides you through the application installation procedure.

For information on installing Brady print drivers, see the *Print Driver Installation Sheet* that was shipped with the application, or the documentation that accompanied your printer.

Note: If you had a previous version of MarkWare[™] installed, you must uninstall and then reinstall all Brady print drivers from your PC for the application to function properly. For more information on uninstalling Brady print drivers, see the documentation that accompanied your printer.

Use the following procedures to install and uninstall the application components.

Hint! Before you begin the installation procedure, close all open applications and disable all anti-virus software on your PC.

To install the application:

1. Insert the MarkWare[™] (or MarkWare[™] LEAN) 3.7 Installation CD into your CD-ROM drive and select **Install/Upgrade MarkWare** from the Flash page.

- or -

If the installation does not automatically start, click **Start>Run**. Type **x:\MarkWare\setup.exe** (x corresponds to your CD-ROM drive) and click **OK** to start the install manually.

- 2. The Language box displays. Select a language and click Next.
- 3. The *Welcome* screen displays, indicating that you should close all open programs. Click **Next**.
- 4. The *License Agreement* screen displays. Click the radio button to agree with the license terms, then click **Next**.
- 5. The *Serial Number* screen displays. Enter the serial number, then click **Next**. The serial number is located on a label on the CD case.
- 6. Choose whether to install the Right-to-Know Chemical Database, then click **Next**.

- 7. Choose the option to install "full" or "print only" capability, then click **Next**.
 - Full Capability (default): Installs the application program files, templates, help files, sample databases, and sample graphics. Also installs the Template Design module which allows you to create and save your own templates.
 - **Print Only**: Installs a version of the program that allows you to enable only the printing function. You cannot modify templates or create new documents.
- 8. Choose whether you want a Templates Design shortcut icon on your desktop (default is No), then click **Next**.
- 9. Select the regions for which you will be printing, then click Next.
- **Note:** You may choose as many regions as you want. Setup will install the templates for each of the regions you select.
- 10. The *Installation Folder* screen displays. Click **Next** to accept the default installation folder (recommended) or click **Change** to install to a different folder, then click **Next**.
- 11. The *Document Folder* screen displays. Click **Next** to accept the default installation folder (recommended) or click **Change** to install to a different folder, then click **Next**.
- **Note:** You can also share files across a network connection by pointing the **Document Location** folder to a folder on your system's server.
- 12. The *Shortcut Folder* screen appears. Select one of the install options, then click **Next**.
 - Install shortcut for current user
 - Make shortcut available for all users
- 13. The *Ready to Install* screen displays. Click **Next** to accept the default locations and install the application.
- **Note:** Depending on your location, a registration form may display. You can submit your registration information now, or close the form and submit the registration later.

To uninstall the application:

Hint! This procedure uninstalls MarkWare[™] (or MarkWare[™] LEAN) version 3.7 only. To uninstall earlier versions, refer to the documentation that accompanied that software version.

- 1. On the Windows taskbar, click Start>Settings>Control Panel.
- 2. On the *Control Panel*, double-click the **Add or Remove Programs**.
- 3. Highlight MarkWare (or MarkWare LEAN) and click Remove.
- 4. In the *MarkWare Uninstaller* window, click Next.
- When prompted, click the option to save or remove your installed templates. If you choose to save your old templates, the folder is renamed "Template Backup" and is not removed.

MarkWare LEAN Setup	x
Options Select an option and click Next to continue.	_
All installed templates will be removed by default. Would you like to save all templates?	
◯ Save all templates	
Remove installed templates	
< <u>B</u> ack <u>Next > C</u> ance	əl

Figure 2-1. Uninstall Templates

6. When the uninstall is complete, click **Finish** to exit the program.

Note: This procedure does not remove print drivers. For more information on removing print drivers, see the documentation that accompanied your printer.

Installing Print Drivers

If your POWERMARK[®], HANDIMARK[®], or GLOBALMARK[®] Brady print drivers are older than version 1.0, you must delete them and install the new print drivers.

The MarkWare[™] (or MarkWare[™] LEAN) application and the Brady print drivers are shipped on 2 separate CD-ROMs. Use the *Printer Drivers CD-ROM* to add to, or upgrade, your print drivers.

To delete old Brady print drivers:

- 1. Select Start>Settings>Printers or Start>Printers and Faxes.
- 2. In the *Printers and Faxes* list, click on the Brady printer you want to delete, then press **Delete**.
- 3. Select File>Server Properties and click the Drivers tab.
- 4. Choose the print driver you want to delete, then click **Remove** and **Yes** to confirm the deletion.
- 5. Repeat Steps 2-4 to delete all Brady print drivers.
- 6. When all of the print drivers are deleted, reboot your computer.

To install new Brady print drivers:

A standard Windows setup wizard guides you through the print driver installation procedure.

Note: For maximum quality, documents created with MarkWare[™] should only be printed to Brady printers or to printers using Brady supplies.

- 1. Insert the *Printer Drivers CD* into your CD-ROM drive and double-click the **Printer Driver Install.exe** icon.
- 2. Select a language and click Next.
- 3. On the *Printer Setup* screen, choose the printer(s) for the drivers you want to install, then click **Next**.
- 4. From the *Choose Printer Port* screen, highlight your printer port (i.e., USB, COM or LPT) and click **OK**.
- **Note:** If you are installing multiple print drivers, repeat Step 4 until a print port has been selected for each printer.
- 5. On the *Ready to Install* screen, click **Next**. The installation will begin.
- 6. On the *Configure* screen, click **Next**.
- 7. Click Yes to make this your default printer, otherwise click No.
- 8. When the installation is complete, click **Yes** to restart your computer, or **No** to restart your computer at a later time.

Note: It is not necessary to restart your computer if this print driver is installed to replace an old print driver.

- 9. Remove the Printer Drivers CD-ROM from your drive, then click **Finish**.
- 10. To connect a Brady printer to a personal computer, see *Connecting Brady Printers to a PC*.

Connecting Brady Printers to a PC

Before you can use your personal computer to print to your label printing system or to transfer files, your label printing system must be set up as a new hardware device.

Use these instructions to install Brady printers (and print drivers, if needed) for the following labeling systems using any of the available connection options:

Printer	Connection Options		
	USB	Serial	Parallel
POWERMARK [®]	Х		Х
GLOBALMARK [®]	Х	Х	
HANDIMARK [®]		Х	
MINIMARK [™]	Х	Х	X

Note: Ignore these instructions if you are using Windows[®]-compatible inkjet or laser printers.

Installing Brady Printers using USB Connections

Use the following procedure to connect your printer to a computer using a USB connection.

GLOBALMARK®, POWERMARK® or MINIMARK® USB Connections

Note: If you are using Windows Vista, you **must** connect your printer via a USB cable. If your computer is running Windows 2000 or XP, we recommend that you connect your printer via a USB cable.

- 1. Connect the AC adapter from the printer to the power outlet. DO NOT apply power.
- 2. Turn off the computer, if necessary.
- 3. Connect the USB cable (E200534) from the printer to the USB port on the computer.
- 4. Turn on the printer and wait for the *Main Menu* screen to display.
- 5. Turn on the computer. The *Found New Hardware Wizard* dialog box appears.
- On the computer, click Install the software automatically (Recommended). If the USB driver has been previously downloaded to the hard drive or network drive, select a specific location option (GLOBALMARK[®]: USB, POWERMARK[®]: PM3USB or MINIMARK[™]: USB001):
- **Note:** When the MarkWare[™] software is installed, the USB driver for a MINIMARK[™] printer is installed automatically and the virtual port (USB001) appears when the printer is connected to the PC for the first time.

- or -

Select **Search for suitable driver for my device,** then click **Next**. When the *Locate Driver Files* screen appears, select your CD-ROM drive and click **Next**.

- **Note:** You only need the Print Driver CD-ROM if you did not previously install the print driver for this device.
- 7. Once installation is complete, the *Completing the Found New Hardware Wizard* dialog box displays. Click **Finish** to close the wizard.
- 8. See the *User Guide* for your printer to complete any additional setup requirements.

Installing Printers using Serial Port Connections

Use the following procedures to connect your printer to a computer using a *Serial Port* connection.

Note: To add a USB printer to your system, see *Installing Brady Printers using USB Connections*.

GLOBALMARK[®] Serial Connection

Although it is possible to install a GLOBALMARK[®] printer using a serial printer on Windows[®] 2000 computers, Brady recommends a USB connection for a faster, more reliable data transmission.

1. Connect the PC data cable to the printer and to the 9-pin serial port on your computer.

- 2. Turn on the printer.
- 3. On the GLOBALMARK[®] touch screen:
 - a. Click **Setup** and go to the *Online* tab.
 - b. Select Serial.
 - c. Click **OK** to accept the changes.
 - d. Press Online.

Note: If needed, you can order the GLOBALMARK[®] cable kit (Brady Part No. 76805) from your distributor.

HANDIMARK[®] or MINIMARK[™] Serial Connections

1. Connect the PC data cable to the printer and to the 9-pin serial port on your computer.

Note: If needed, you can order the HANDIMARK[®] cable kit (Brady Part No. 42004) from your distributor.

- 2. Turn on the printer.
- 3. Set the printer to online as follows (for a MINIMARK[™] printer, go to Step 4):
 - HANDIMARK[®]: Press 2nd key. On the HANDIMARK[®] keypad, press Online/Escape.
- 4. Insert the *Printer Drivers* CD-ROM into the drive and follow the on-screen directions:
 - From the Select Printer screen, choose your printer, then click OK.
 - Click **OK** and complete the installation process.
 - At the *Choose Printer Port* window, click **Configure Port** and verify the following setups:

		MINIMARK™
Baud rate	19200 (or 38400)	9600
Stop bits	1	1
Parity	None	None
Data bits	8	8
Flow control	Xon/Xoff	Xon/Xoff

5. Click **OK** to accept the changes, then click **Yes** to reboot your computer.

Installing Printers using Parallel Port Connections

Use the following procedure to connect your printer to a computer using a Parallel Port connection.

Note: If you are using Windows[®] Vista, you **must** connect to your POWERMARK[®] printer with a USB connection. See *Installing Brady Printers using USB Connections* for installation instructions.

POWERMARK[®] or MINIMARK[™] Parallel Connections

- 1. Connect the PC data cable to the printer and to the 25-pin LPT parallel port on your computer.
- **Note:** The printer uses a standard IEEE1284 parallel bi-directional cable. If needed, order Brady Part No. 13509 from your distributor.
- 2. Turn on the printer.
- 3. **POWERMARK**[®] printer (for a MINIMARK[™] printer, go to Step 4.):
 - a. POWERMARK[®] keyboard, press Online.
 - b. On your computer, set the parallel port to **Standard or Bi-directional** mode (ECP or EPP mode cannot be used).
- **Note:** If you experience problems, check the BIOS settings on your computer to ensure that the proper mode is selected.
- 4. Insert the *Print Drivers CD-ROM* into your CD-ROM drive and follow the onscreen directions:
 - a. From the Select Printer screen, choose **POWERMARK**[®] or **MINIMARK**[™], then click **OK**.
 - b. From the *Choose Printer Port* screen, choose LPT1, then click OK.
 - c. When the installation process is complete, click **Finish**, then **Yes** to reboot your computer.

Changing the Display Language

Once you start using MarkWare[™], you can change the language of the screens. For instance, you can switch from English to French.

To change display languages:

- 1. From the *Options* menu, select **Preferences**.
- 2. Select the **Program** tab and choose the appropriate language.
- 3. Click **OK**. The screen(s) will change to the selected language.

CHAPTER 3

Creating Documents

The signs, labels, and tags you create in the MarkWare[™] application are called documents. Documents can be saved as files that can be used again.

The application provides pre-designed layouts, called templates, to create a variety of commonly-used industrial sign, tag, and label applications. You can group and save frequently-used templates in one easy-to-find location using the **My Templates** feature.

If you installed the template design capabilities for the application, you can modify and save templates to meet your own needs. Contact Technical Support for more information on using the template design feature.

Topics in this chapter include:

- □ Introduction to Templates
- **Gight-to-Know (RTK) Terminology**
- **Creating HSID Templates**
- **Creating Documents with Templates**
- □ Setting Document Attributes

Introduction to Templates

Templates are like wizards that help guide you through each step of the document by prompting you for the necessary text and graphic information. Template objects are automatically positioned and sized in the document.

Note: Some documents are only available for certain countries and for Brady printers.

lcon	Template Type	Creates the following type of documents:
	Text Labels	Simple, text-only documents.
C407104	Safety & Facility	Safety signs, warning labels, and general facility signage.
#28 - <mark>⊛∨</mark>	Asset & Equipment	Property and equipment identification and maintenance inspection labels.
	Tags	Hazard prevention, maintenance, production, and quality and control tags.
STEAM	Pipe Markers	Standard or roll-form pipe markers and symbol and arrow-tape pipe markers. These templates are only available for Brady printers.
	Warehouse	Warehouse facility labels such as shelf, rack, bin, and production and quality control labels.
	Hazardous Materials	Hazardous material shipping labels for land, sea, and air. Installed for European markets only.
◆	Right-to-Know	OSHA (Occupational Safety and Health Administration) compliant chemical warning labels for use in the United States. Right-to-know uses a built-in chemical database and specific hazard and target organ pick lists.
		Database information is available in English only, but you can type label information in any language.

lcon	Template Type	Creates the following type of documents:
[]	WHIMIS	Workplace Hazardous Materials Information system (WHMIS). Canada's national hazard communication program for hazardous workplace chemicals of controlled products and hazardous materials.
	HSID (Hazardous Substances Identification)	HSID compliant chemical warning labels for use in Europe. These templates are installed for European regions only.
8	Equipment Visuals	Labels that can be applied to gauges and moving parts to visually see when equipment needs maintenance performed without taking actual readings. Equipment Visuals are available with the MarkWare™ LEAN version only.

Right-to-Know (RTK) Terminology

Note: If you've previously used RTK templates and software, please note that the term, reactivity, has been replaced with the term, instability.

Creating HSID Templates

The HSID (Hazardous Substances Identification) application has its own specialty dialog boxes that differ from other MarkWare[™] applications. These specialty dialog boxes are accessible only when the HSID document type on the **Document Type** dialog box is selected.

Simply opening an HSID template does not display the specialty HSID dialog boxes. This means that HSID templates must be opened only from within the HSID document type, not from "My Templates."

- **Note:** The **Add to My Templates** button on the *Create New Document* dialog box is greyed out when you create an HSID label. This prevents you from adding HSID templates in *My Templates*.
- 1. From the *Document Type* icon list, open the application and select **HSID**.
- 2. Select the **Printer** and click **OK**. The *Create New Document* dialog box displays (Figure 3-1).

Change Sizes

Figure 3-1. Create New Document

3. Select a template from the list and click **OK.** The *HSID Data* dialog box displays (Figure 3-2).

ID Data		
<u>N</u> ame:	Subscrip	t
Special text:	Subscrip	t
	More substance data	
Bilingual label		
Second language:	•	
Name in language 2:	Su <u>b</u> scrip	t
Special text for language 2:	Subscrip	t
Risk Phrases		
Safety Phrases		
	Graphics	
Grap <u>h</u> ics		
Gomments:	<< Prev Ne	:x <u>t</u> >:
<u>A</u> ddress:		<u>×</u> t >:
< Ba	ck OK Cancel	

Figure 3-2. HSID Data

- 4. In the *Name* field, enter or select a hazardous substance. Click **Subscript** to apply subscript formatting to numerical characters 1-9. You must select and highlight the numerical character before you click Subscript.
- 5. In the *Special text* field, enter any additional text. Click **Subscript** to apply subscript formatting to numerical characters 1-9. You must select and highlight the numerical character before you click Subscript.

6. (optional) Click **More substance data** to display the *Additional Substance Data* dialog box (Figure 3-3).

Additional Substance Data	×
Name:	
EEC Number:	
C <u>A</u> S Number:	
Internal <u>R</u> eference Number:	
OK Cancel	

Figure 3-3. Additional Substance Data

- In the Additional Substance Data dialog box you can enter the EEC number, CAS Number and/or Internal Reference Number to further identify the substance. Click OK to return to the HSID Data dialog box.
- If desired, enter a Second Language and its Name in language 2. Click Subscript to apply subscript formatting to numerical characters 1-9. You must select and highlight the numerical character before you click Subscript.
- 9. If you selected a *Second Language*, select the substance name from the **Name in language 2** list. Click **Subscript** to apply subscript formatting to numerical characters 1-9. You must select and highlight the numerical character before you click Subscript.
- 10. If you selected a **Second Language**, select the substance name from the **Special text for language 2** list. Click **Subscript** to apply subscript formatting to numerical characters 1-9. You must select and highlight the numerical character before you click Subscript.
- 11. Click **Risk Phrases** to display the *Phrases* dialog box. If selected, you can enter risk phrases in English and a second language.
- 12. Click **Safety Phrases** to display the *Phrases* dialog box. If selected, you can enter safety phrases in English and a second language.
- 13. Click **Graphics** to display the *Graphics* dialog box which lets you include one or more images.
- 14. Enter any additional text in the Comments field.
- 15. Enter contact information in the Address field.

16. Click **OK** to display your HSID label (Figure 3-4).

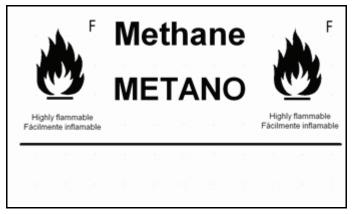


Figure 3-4. Sample HSID Label

17. Click the **Print** icon or select **File>Print** to print your HSID label.

Creating Documents with Templates

This section describes how to create a document in three easy steps using a pre-made template.

- 1. Select the template you want to use.
- 2. Enter the prompted information.
- 3. Print your document.

To create a document using a template:

1. From the *Document Type* dialog box, select Create New Document.

 Hint!
 If you have a document open and want to select a document from the current template category, select File>New or click on the Standard toolbar. If you want to select a different template category, select

 File>Change Document Type or click on the Standard toolbar.

- 2. Choose a printer.
- 3. In the Select your document type option, select a template category.
- **Note:** If you select a **Custom** template, a blank document automatically displays in the editing window.

- 4. Click **OK** to continue. The *Create New Document* dialog box displays.
- **Hint!** Click **Back** to return to the previous screen, or click **Cancel** to exit without creating a document.

Group Signs with sign	al words	
Sub-group Landscape		
5elect a <u>t</u> emplate		
Sample 1) 1 signal word 2) 1 signal word + 1 text box 3) 1 signal word + 1 text box 4) 1 signal word + 1 text box 5) 1 signal word + 1 text box 6) 1 signal word + 1 text box 7) 1 signal word + 1 text box 8) 2 signal word + 1 text box 9) 2 signal word + 2 text box	+ 1 graphic s + 1 graphic + 1 graphic es + 1 graphic es + 1 graphic	Hard hat required
Document size		
Current media size:	4.00 in	Change Sizes
Current document size:	4.00 x 6.09	

Figure 3-5. Create New Document dialog box

- 5. Select group and sub-group, where available.
- 6. Select a template. A preview of the selected template displays on the right of the selected template.
- 7. Verify the document size. To change the document size, click **Change Sizes** and select new settings.
- Note: You can save frequently-used templates by clicking Add to My Templates. The template becomes available in the document type My Templates for easy access.
- 8. Click **OK** to continue.

- Prompt screens appear for data that is required to populate the document. Depending on how the template was created, the following prompts may appear:
 - Text prompt: Lets you type single text objects, create new text list objects, or use existing text list objects. Creating a text list lets you enter a list of text items that are applied to the same text object in multiple documents. The text items you enter create a mini-database that prints a new document for each item in the list. If you want to create multiple documents from a previously saved text list, you can select the *Use text list* option in any Text prompt.
 For example, if you had three text list items, one document would print for each item in the text list.
- **Note:** You must press **Enter** after each item in the list or the items will be treated as one text item.

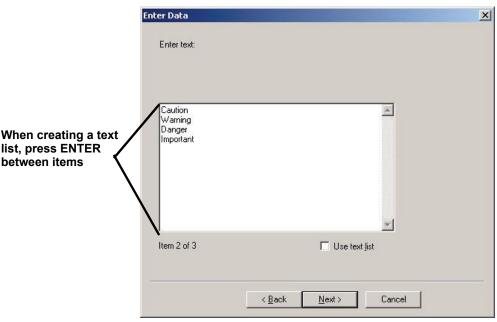


Figure 3-6. Enter Data dialog box: Text prompt with text list items

• Pick list prompt: A pick list differs from a text list in that only one item from the pick list is inserted into the text object. A pick list prompt lets you select from several predetermined text items for insertion in the document. A pick list is developed when the template is created. You can choose from a pick list or enter your own text.

If you type your own entries, you can save those entries to the current pick list, however, you cannot delete items from a pick list. Pick lists are arranged in alphabetical order so you can quickly and easily locate the desired text.

	Enter Data				×
Type your own pick list item and click "Add to — List" to save the entry.	CALIBRATED AL 41 1 CALIBRATION CALIFION CALIFION CHARGED CHECKED CHECKED DANGER DD NOT REMOVE DD NOT	<u>Add to list</u>]		
	<u> </u>	Back <u>N</u> ext >	Cancel	Halp	

Figure 3-7. Enter Data Dialog Box: Pick List Prompt

- **Graphic prompt**: The graphic prompt lets you select graphics from the resident library or import graphics from outside the application. Click **Browse** to locate graphics outside of the graphic library.
- **Note:** Only print graphics can be accessed from this prompt. Once the document is displayed in the editing window, you can access print and cut graphics and cut-only graphics using the **Insert graphic** option.

Enter Data	
Select signal word (sign header):	
<u>G</u> raphic category: Traffic Signs <u>B</u> rowse	
	Graphic Preview
PRR	
Item 1 of 3 Show <u>color graphics</u>	
<u> ≪ B</u> ack. <u>N</u> ext > Cancel	

Figure 3-8. Enter Data Dialog Box: Graphic Prompt

- 10. On the last prompt screen, click **Finish** to accept the changes. Your document displays in the editing window.
- **Hint!** You can change information that you enter in template prompts after the fact by clicking in on the *Draw* toolbar. If you don't want to enter text for the current prompt, click **Next** or **Finish** without entering any information. You can also click **Cancel** to stop the prompting process for the template. You can then enter information directly into the editing window.
- 11. To modify document attributes, see Chapter 3: Setting Document Attributes.
- 12. To name your document and save it for the first time, select **File>Save As**. The *Save Document* dialog box displays.
- **Note:** If you have previously saved the document, select **File>Save** to add the additional changes.
- 13. In the **Document** name field, type a name for your document.
- 14. Select an existing file group or type a name to create a new group in the **File group** option.
- **Note:** The default file destination was set up during installation. The current document path is specified in **Full path**. If you want to save the file to a directory other than the default directory, click **Browse** and select the appropriate path.
- 15. Click **OK** to save the document.

Setting Document Attributes

Use the following procedures to change the size, color, orientation, and boundaries of your document.

To change document size:

1. Select **Document>Properties** or click on the **Document** toolbar. The *Document Properties* dialog box displays.

Drientation Frame	
Document color: Select <u>color</u>	
Media size	
A⊻ailable sizes: 3.0 💌 in	
Currently installed size: 3.00 in	
Document width].
Match media size	
O Set custom <u>w</u> idth: 2.800	
Document length] 1
C Resize length proportionally when width changes	
 Auto calculate length 	
O Set length: 37.7467 in	
	1

Figure 3-9. Document Properties Dialog Box: General Tab

- 2. From the *Available sizes* option, select the media size. The installed media in the printer is shown in **Currently installed sizes**.
- 3. Do one of the following:
 - If you want the document to match the size of the currently installed media, select **Match media size**.
 - If you want to set a specific width for your document, select **Set custom width**, and then choose the appropriate width.

Hint! To override a document size setting and match the installed media, select **Document>Match media size**.

- 4. Do one of the following if you want the application to:
 - Automatically scale the length of your document proportionally when you change the width: select **Resize length proportionally** when width changes (objects do not scale).
 - Determine document length based on the objects on the document: select **Auto calculate length**.
 - Let you set a custom length for your document: select **Set length**, and then choose the appropriate measurement.
- 5. Click **OK** to accept the changes.

To change document color:

- 1. Do one of the following:
 - On the *Object* toolbar, click <u>a</u>. The *Document Color* dialog box displays. Select the desired color and click **OK**.
 - Select **Document>Properties** or click **A**. The **Document Properties** dialog box (Figure 3-9) displays.
- 2. Click the **Select color** button. The *Document Color* dialog box displays.
- 3. Select the color and click **OK**.
- 4. On the *Document Properties* dialog box, click **OK** to accept the changes.

To change document orientation:

- 1. Select **Document>Properties** or click **M**. The *Document Properties* dialog box (Figure 3-9) displays.
- 2. Click the **Orientation** tab.
- 3. Choose one of the following:
 - Document is taller than it is wide: **Portrait**
 - Document is wider than it is tall: Landscape
- 4. To accept the changes, click **OK**.

To apply a border to the document:

- Select Document>Properties or click All The Document Properties dialog box (Figure 3-9) displays.
- 2. Click the Frame tab.

Document Properties	×
General Orientation Frame	1
Frame shape Shape: Right Arrow	
Frame options Frame color: Select <u>color</u>	
Line width: 1 🔽 🔽 — 🔽 Print frame	
OK Cancel Apply	

Figure 3-10. Document Properties Dialog Box: Frame Tab

- 3. From the *Shape* option, select the a shape for the frame. If you don't want a frame around your document, select **None**.
- 4. To change the color of the frame, click **Select color** and choose the appropriate color. Click **OK** to accept the changes.
- 5. To change the weight of the document frame, select a width from the Line width option.
- 6. To print the frame around the document, select **Print frame**.
- 7. To cut out the frame around the document (printer with a plotter cutter only), select **Cut out frame**.
- 8. Click **OK** to accept the changes.

CHAPTER 4

Getting Started

For the application to work properly, you need to complete the tasks described in this chapter to set up the printer and application settings.

This chapter also describes the setup of the application toolbars and how each toolbar is used.

Topics in this chapter include:

- **D** Preparing the Printer
- □ Launching the Application
- □ About the Application Toolbars
- **Gamma** Setting Document Preferences

Preparing the Printer

Before you begin working in the application, you should check the following to be sure that the printer is ready for use:

- □ The printer is online and communicating
- □ The desired tape and ribbon are installed in the printer
- **Note:** If the printer is online and communicating with your PC, the application automatically detects the installed tape size, tape color, and ribbon color.

Launching the Application

Use the following procedure to launch the application.

To launch the application:

- 1. On the *Windows* taskbar, click **Start>Programs>MarkWare>MarkWare**. The *Document Type* dialog box displays.
- Hint! You can also start the application by double-clicking the MarkWare[™] icon if it is displayed on your desktop.

The *Document Type* dialog box (Figure 4-1) shows the available document types and provides access to your saved documents in the application.

Action	Select your do	cument type	4993		elected
Create New Document	Custom	My Templates	Text Labels		Equipment Visuals
C Open Saved Document	Safety & Facility	STEAM Pipe Markers	Equipment Visuals	-	
Document	ne printer you w	ant for your docu	ments		
<u>N</u> an Prin	ne: GlobalMa ter color setting	ark Color & Cut I: Spot Color			- -
		ок	Cancel		

Figure 4-1. Document Type Dialog Box: Create New Document

Table 1 describes the options in the **Document Type** dialog box.

Table 1. Document Type Options		
Option	Description	
Create New Document	Lets you create a new document using either the custom feature or one of the pre-defined templates.	
Open Saved Document	Lets you open a previously-saved document.	
Print Saved Document	Lets you print a saved document without opening it.	
Select your document type	Lets you select the document type you want to use.	
Selected	Displays the currently selected document type.	
Select the printer your want for your documents	Lets you select the printer you want to use. Displays all printers defined in your system.	

You are now ready to begin creating documents in the application. For more information on creating documents from pre-designed templates, see *Chapter 3: Creating Documents with Templates*.

About the Application Toolbars

The MarkWare[™] application has the following toolbars to assist you in creating your signs and labels.

- Standard
- Format
- Document
- Draw
- Object
- Status
- Draw Attributes

You may turn application toolbars off and on from the *View* menu, by selecting a toolbar to display. If the toolbar is on, a check mark displays next to the toolbar name.

Standard Toolbar

The **Standard** toolbar provides common menu items (Table 2) that you can access quickly.

	Table 2. Standard Toolbar Descriptions			
lcon	Name Description			
	New	Creates a new document.		
È	Open	Opens an existing document.		
	Save	Saves the active document.		
	Change Document Type	Selects a new printer or document type.		
Ж	Cut	Cuts the selected object or text and puts it on the Clipboard. This function removes the original from the document.		
₽ <u>₽</u>	Сору	Copies the selected object or text and puts it on the Clipboard. This function leaves the original in the document.		
Ê	Paste	ste Places the Clipboard contents into the document.		
2	Undo	Removes the last action performed.		
Q	Zoom In Increases the document magnification on the screen 10% each time it is selected.			
Q	Zoom Out	Decreases the document magnification on the screen 10% each time it is selected.		
4	Print	Prints the active document.		
ę	About MarkWare	Displays the application About window, which provides version numbers, copyright dates, and the serial number that was entered during installation.		

Format Toolbar

The **Format** toolbar provides menu items (Table 3) that let you edit font style and size.

Table 3. Format Toolbar Descriptions			
lcon	Name	Description	
Arial 💌	Font Selection	Selects a font.	
24 💌	Font Size	Selects a font size.	
A	Increase Font Size	Increases the font size at the click of a button. The selected font increases by one point per click. The font size is displayed in the Font Size option.	
A ⁺	Decrease Font Size	Decreases the font size at the click of a button. The selected font decreases by one point per click. The font size is displayed in the Font Size option.	
Ø	Size Font Automatically	Automatically sizes the font to best fit the frame.	
В	Bold	Bolds the selected text.	
I	Italic	Italicizes the selected text.	
<u>U</u>	Underline	Underlines the selected text.	
E	Justify Left	Changes the justification of text within a frame to the left side.	
ŧ	Justify Center	Changes the justification of text within a frame to the center.	
	Justify Right	Changes the justification of text within a frame to the right side.	

Draw Toolbar

The **Draw** toolbar provides menu items (Table 4) that let you add objects to your sign or label.

	Table 4. Draw Toolbar Descriptions			
lcon	Name	Description		
R	Selector	Selects objects in the document.		
Α	Text	Creates text in the document.		
	Bar Code	Places bar code objects in the document.		
	Rectangle	Creates rectangles or squares in the document.		
0	Circle	Creates circles in the document.		
\mathbf{i}	Line	Creates straight lines in the document.		
È	HotShapes	Opens the HotShapes toolbar, which has buttons for additional shapes to create in the document.		
$\overline{ 0 }$	Lines Toolbar	Opens the Lines toolbar, which has buttons for additional types of lines to create in the document.		
1	Text Art	Creates text art graphics in the document.		
sbc	Text on a Circle	Creates text on a circle in the document.		
2	Equipment Visuals	Opens the Equipment Visuals toolbar, which has additional shapes for indicating whether a machine is operating within tolerance levels. Equipment Visuals are available with the MarkWare [™] LEAN version only.		
	Insert graphic	Inserts a graphic in the document.		
	Edit Data	Opens the first dialog box of the prompt sequence used to create the current document.		

Document Toolbar

The **Document** toolbar provides menu items (Table 5) that let you modify document properties.

	Table 5. Document Toolbar Descriptions		
lcon	Name	Description	
<u>8</u>	Document Color	Changes the document color.	
<u></u>	Document Properties	Displays the Document Properties dialog box.	

Object Toolbar

The **Object** toolbar provides menu items (Table 6) that let you quickly change specific settings of an object.

Table 6. Object Toolbar Descriptions			
lcon	Name	Description	
Code 39 💌	Symbology	Selects the symbology for bar codes.	
Spot Color	Color Print Setting	Selects the color print setting for multi-color printers. Changing the setting here changes the setting in the driver.	
12	Reverse	Reverses the text and background colors for the selected text object.	
Ð	Rotate	Rotates the selected object.	
1	Properties	Displays the Properties dialog box for the selected object.	
1	Group	Groups the selected objects or ungroups a selected group.	
G	Move to Front	Moves selected object to the front of any layered objects.	
•	Move to Back	Moves selected object behind any layered objects.	

Status Toolbar

The **Status** toolbar, or message area, is located at the bottom of the document window. The Status toolbar lists the status of a document and gives other information (e.g., For Help, press F1).

For Help, press F1 (2.876, 3.950) in NUM

Draw Attributes Toolbar

The **Draw Attributes** toolbar provides menu items (Table 7) that let you change the attributes of draw objects.

Table 7. Draw Attributes Toolbar Descriptions			
lcon	Name	Description	
3	Object Color	Changes the color of the selected object(s).	
	Line Width	Changes the line width of the selected object(s).	
///	Fill Pattern	Changes the fill pattern of the selected object(s).	
9	Print Object	Indicates that objects in the document are print objects.	
	Cut Out Object	Indicates that objects in the document are cut out objects. This option is only available for printers containing a plotter cutter.	

Setting Document Preferences

You can set standard preferences in the **Preferences** dialog box. The preferences become your defaults for all of the documents you work with in the application.

You can access the *Preferences* dialog box by selecting **Options>Preferences**. The following sections describe the available selections on each of the Preference tabs.

Document Tab

The **Document** tab displays the rulers and sets the unit of measure for your document. You can also adjust and display grid and center lines for assistance in positioning objects.

 Inches Millimeters Display ☑ Grid ☑ Center lines ☑ Rulers

Figure 4-2. Preferences Dialog Box: Document Tab

Table 8 describes the available options on the **Document** tab:

Table 8. Document Tab Options	
Option	Description
Snap to grid	Indicates that new or repositioned objects should "snap" into alignment with the nearest grid lines. (This option has no effect on objects already placed in the document.)
	For the selected document, you can override this setting by selecting Options>Snap to Grid .
Dots	Displays the grid as a series of dots representing the intersections of the grid lines. You only see this if you also select the Grid option.
Dotted lines	Displays the grid as a set of dashed lines. You only see this if you also select the Grid option.
Horizontal grid spacing	Specifies the desired horizontal interval for the grid.
Vertical grid spacing	Specifies the desired vertical interval for the grid.
Unit of measure	Specifies whether the unit of measure is displayed in inches or millimeters.
Grid	Displays the grid in the application window. You can override this setting by selecting View>Grid .
Center lines	Displays the center lines in the application window. You can override this setting by selecting View>Center Lines .
Rulers	Displays the rulers in the application window. You can override this setting by selecting View>Rulers .

Shapes Tab

The **Shapes** tab lets you select the default settings for creating lines and shapes in your documents.

Preferences		×
	Shapes Text Bar Code Graphics Program Drawing color: Select <u>color</u> Line <u>width</u> : 1 <u></u>	×
<u>.</u>	OK Cancel Apply	

Figure 4-3. Preferences Dialog Box: Shapes Tab

Table 9 describes the available options on the Shapes tab:

Table 9. Shapes Tab Options		
Option Description		
Drawing color	Indicates drawing color for all objects in the application, including text.	
Line width	Specifies the line width for all drawing objects.	
Fill pattern	Specifies the pattern that fills all closed drawing objects.	
Number of polygon sides	Specifies the number of sides to be used for polygon shapes.	
Number of seal points		
Close multi- line	Indicates that multi-lines and arcs will be "closed" when you draw them. A line segment automatically connects the ending point with the starting point.	

Text Tab

The Text tab lets you select the default settings for text in your documents.

references	
Document Shapes Text Bar Coo Automatically size font Frame options Show frame Line width:	de Graphics Program Unit of measure
OK	Cancel Apply

Figure 4-4. Preferences Dialog Box: Text Tab

Table 10 describes the available options on the Text tab:

Table 10. Text Tab Options	
Option	Description
Automatically size font	Indicates that the application selects a font size that best fits a text object with boundaries. This setting is ignored for free-form text objects.
Show frame	Indicates that a frame outline of the text object prints.
Line width	Specifies the width of the frame to be printed around text objects. This option is available only when the you select the Show frame option.
Reverse text colors	Indicates that the text displays in the background color, and the background (inside the text box) displays in the foreground color.
Vertical text	Indicates that the text letters appear vertically (one below the other).
Unit of measure	Specifies whether the unit of measure is displayed in points, inches, or millimeters.

Bar Code Tab

The **Bar Code** tab lets you select the default settings for bar codes in your documents.

	ide Graphics Program
Symbology: Code 39 <u>H</u> eight: 0.5 in <u>D</u> ensity: 20 mils <u>B</u> atio: 3:1	► Human readable text C No text C I ext above bar code I text below bar code
Orientation © Vertical © Horizontal	Include check character Image: Include check check check Image: Include check check check check Image: I

Figure 4-5. Preferences Dialog Box: Bar Code Tab

	Table 11. Bar Code Tab Options	
Option	Description	
Symbology	Specifies the default bar code symbology.	
Height	Specifies the height of the bar code. The height does not include the size of the human-readable data.	
Density	Specifies the width of a narrow bar in the bar code. The available selections include 10, 20, 30, 40, 50, 60, 80 and 100 mils.	
Ratio	Specifies the ratio of a wide bar to a narrow bar. The available selections include 2:1, 2.5:1 and 3:1.	
Orientation	Specifies vertical or horizontal bar code orientation.	
No text	Prints a bar code without human-readable text.	
Text above bar code	Prints a bar code with human-readable text above the bar code.	
Text below bar code	Prints a bar code with human-readable text below the bar code.	
Include check character	Specifies that a check character should print with all bar codes.	
Print human-readable check character	Specifies that the check character should print in human- readable form. This option is available only if the Include check character option is selected.	
Print human-readable start/stop (*)	Specifies that start and stop character (*) should print in human- readable form.	

Table 11 describes the available options on the Bar Code tab:

Graphics Tab

The **Graphics** tab lets you select the default settings for graphics in your documents.

ferences	and Taut Des Cade Graphics Deserved	
ocument Si	napes Text Bar Code Graphics Program	
	_ Graphics sizing	
	C Allow non-proportional sizing	
	Always size proportionally	
	OK Cancel	Apply

Figure 4-6. Preferences Dialog Box: Graphics Tab

Table 12 describes the available options on the **Graphics** tab:

Table 12. Graphics Tab Options	
Option	Description
Allow non- proportional sizing	Specifies that width and height of a graphic can be changed independently using either the side or corner handles. Dragging the corner handles scales the object proportionally. Dragging the side handles only scales the dimension of the side you select.
Always size proportionally	Specifies that a graphic will always be sized proportionately. This option displays only the corner handles.

Program Tab

The **Program** tab lets you select the default settings for the default directory, supply saver, and template set options.

Preferences		×
Document Shapes Text Bar Code	e Graphics Program	1
C:\Program Files\Brady\MarkWare L	LEAN\Documents <u>B</u> rowse	
Supply saver © <u>O</u> ff © <u>S</u> tandard Recalibrate columns during cutting	<u>T</u> emplate set: English French Portuguese Spanish	
 Print document outline Enable document outline cutting Enable printing NYC RS 6-1 MEA 		
OK	Cancel Apply	

Figure 4-7. Preferences Dialog Box: Program Tab

Table 13 describes the available options on the **Program** tab:

Table 13. Program Tab Options	
Option	Description
Default document directory	Indicates the default directory where you save documents. Use the Browse button to select a different directory.
Off	Turns off supply saver printing. For more information on supply saver printing, see <i>Chapter 11: Using Supply Saver</i> .
Standard	Turns on the basic supply saver printing features, which arranges same-size documents in columns on the print media. For more information on supply-saver printing, see <i>Chapter 11: Using Supply Saver</i> .
Recalibrate columns during cutting	Applies only when cutting out multiple labels using the supply- saver option. When the option is selected, the GLOBALMARK [®] printer rewinds the tape to the leading edge after every column of labels is cut out. This makes the cut output more accurate, but takes longer to cut out the entire set of labels. Initial default is not selected . The setting is greyed out unless supply saver is set to Standard. It is also greyed out if the selected printer does not support XY cutting (i.e., if the printer is not a GLOBALMARK [®] Color & Cut system).
Advanced	Turns on the advanced supply-saver printing features, which arranges varying size documents on the print media. This option prints slower than the Standard option. For more information on supply-saver printing, see <i>Chapter 11: Using Supply Saver</i> .
Template set	Sets the language the program runs in. Also sets the language of the template names and template prompts. Some templates are only available in certain languages.
Print document outline	Indicates that you want the application to print a dashed document outline when the document size does not match the media size.
Enable document outline cutting	Indicates that you want the application to cut out the document boundary when the document size does not match the media size. Displays only when a printer with a plotter cutter is selected.
Enable printing NYC RS 6-1 MEA tagline	Turns on the New York City compliance tagline for glow-in-the- dark media.

Working with Objects

In the application, objects are defined as text boxes, shapes, bar codes, or graphics. This chapter describes the basic procedures for all objects.

Topics in this chapter include:

- Selecting Objects
- □ Sizing Objects
- Positioning Objects
- □ Aligning Objects
- Changing Object Color
- Rotating Objects
- □ Framing Objects
- □ Moving Objects to the Front or Back
- **Grouping and Ungrouping Objects**
- **U** Cutting, Copying, and Pasting Objects
- Deleting Objects
- **Using the Undo Command**
- For More Information

Selecting Objects

Before you can work with an object, you need to select it. Use the following procedures to select objects within your document.

To select one or multiple objects:

- 1. Choose **Draw>Selector** or click **k** on the *Draw* toolbar.
- 2. Use one of these methods:
 - Click the desired object. Handles surround the object, indicating that the object is selected. To select additional objects, hold down the Shift key while clicking each of the objects you want to select.
 - Click and hold down the left mouse button. Drag the cursor until the dotted outline encloses the objects you want to select. An object need only be partially within the dotted outline to be selected.

To select all objects:

Select all objects in your document by selecting Edit>Select All.

Sizing Objects

You can size almost any object except free-form text objects. Use the following procedures to size objects in your document.

To size an object using the mouse:

Click on one of the sizing handles that appear around the object, then drag to the desired size. If you drag one of the corner handles, the object sizes proportionally.

To scale an object:

- 1. Select the object(s) you want to scale.
- 2. Select Object>Scale.
- 3. On the cascading menu, choose one of the following:
 - Select one of the designated scaling percentages. The object is scaled to the desired percentage.
 - Select Custom. The Scale dialog box displays.
- 4. Select one of the designated scaling options or enter a scaling factor in the **Custom** option.
- 5. Click OK. The object is scaled accordingly.

and Width options on the General tab.

 Hint!
 You can also size objects using the Object Properties dialog box.

 Select Object>Properties or click [27] on the Object toolbar. Use the Height

Positioning Objects

In your document, you can specify the location coordinates for an object, position an object using your mouse or keyboard, or snap objects to the grid. Use the following procedures to position objects.

To position an object using a mouse or keyboard:

- 1. Select the object you want to move.
- 2. Do one of the following:
 - Position the cursor over the selected object. The move cursor (+) displays. Click and drag the desired object to a new position. As you drag an object, a dotted outline displays so you can identify the object edges for accurate positioning.
 - Press any of the arrow keys to move the object by one screen pixel, or hold down the **Shift** key while pressing an arrow key to move the object by ten screen pixels.

To position an object precisely on the document:

- 1. Select the object you want to position.
- 2. Select Object>Properties or click Mart on the Object toolbar.
- 3. Click the General tab and do one of the following:
 - If the object is not a line, type new location values in the **Left** and **Top** options.
 - If the object is a straight or diagonal line, type new location values for any of the fields: Point 1/Horizontal (x), Point 1/Vertical (y), Point 2/Horizontal (x) or Point 2/Vertical (y).
- 4. Click **OK**. The object is repositioned according to the new values.
- **Note:** The coordinates of the upper left corner of the printable area are 0,0. On the editing window, the outer edge of the label is displayed in grey and the label you are creating is displayed in white.

To position an object using the grid:

- 1. Do one of the following:
 - Select Options>Snap to Grid.
 - Select **Options>Preferences**. On the *General* tab, select the **Snap to grid** option.
- 2. Select and slightly move the object you want to position. The object aligns with the nearest grid line.

Hint! You can adjust the grid spacing and display the grid using the *Preferences* dialog box. For more information on using the grid, see *Chapter 4: Setting Document Preferences*.

Aligning Objects

You can align selected objects with respect to one another or with respect to the document. Use the following procedures to align objects.

To align objects to one another:

- 1. Select the objects you want to align with each other.
- 2. Select Object>Align Objects and select one of the following:
 - Vertically: Select Left, Center, or Right.
 - Horizontally: Select Top, Middle, or Bottom.
 - Center Point of selection: Select Center Point.
- **Note:** The objects are aligned with each other based on the selected option. For example, if you choose **Left**, the selected objects align on the left edge of the left-most object.

To center objects on a document:

- 1. Select the object(s) you want to center and do one of the following:
 - **Horizontally**: Select **Object>Center Horizontally**. This option is available only if you have set a document length. For more information on setting document length, see *Chapter 3: Setting Document Attributes*.
 - Vertically: Select Object>Center Vertically.
- 2. Do one of the following to center *all objects* on a document (objects do not need to be individually selected):
 - Center all objects Horizontally: Select Object>Center All Objects Horizontally. This option is available only if you have set a document length. For more information on setting document length, see Chapter 3: Setting Document Attributes.
 - Vertically: Select Object>Center All Objects Vertically.

Changing Object Color

You can change the color of an object in your document. The available colors are dependent on the printer you are using and your application settings.

Use the following procedures to change application settings and object colors.

To set printer color setting:

If your printer supports multiple color printing, select one of the following color settings from the **Printer color setting** option on the *Object* toolbar:

Spot Color	•
------------	---

- **Monochrome**: All objects print in a single color. Changing the color of one object changes the color of all objects in the document. In multi-colored objects, the document prints in shades of the installed ribbon color.
- **Spot Color**: The objects on the document print by color matching to spot color ribbons.
- Full Color: Objects print in their original colors using the process color ribbon.

To change the color of an object:

- 1. Select the object(s) you want to change.
- 2. Do one of the following:
 - Select **Object>Color**. The *Object Color* dialog box displays.
 - Click is on the Object toolbar. The Object Color dialog box displays.
- 3. Click the desired color for the selected objects.
- 4. Click OK.

Hint! You can also change object color by choosing Object>Properties or clicking

on the **Object** toolbar.

Rotating Objects

You can rotate objects to a precise angle or manually rotate an object using your mouse. Use the following procedures to rotate objects in your document.

To rotate objects with the mouse:

- 1. Select one or more objects to rotate. The rotation handle displays to the right of the rectangle formed by the sizing handles.
- 2. Move the mouse pointer over the rotation handle. The cursor changes to the *Rotate* cursor:
- 3. Click and drag the **Rotate** cursor without releasing the mouse button. The current degree of rotation displays in the status bar.
- 4. Release the mouse button when the object is rotated to the desired degree.

To rotate objects using the object menu or toolbar:

- 1. Select one or more objects to rotate.
- 2. Do one of the following:
 - Select **Object>Rotate**. From the cascading menu, select one of the designated degrees of rotation, or use **Custom** to set another rotation angle. The object is automatically rotated.
 - Click on the Object toolbar. The Rotate dialog box displays.
 Click on a pre-set value or set your own rotation angle.
- 3. Click **OK**. The object rotates to the new degree of rotation.
- Hint! You can also rotate objects by choosing **Object>Properties** or clicking **Object** on the *Object* toolbar.

Framing Objects

Use the following procedure to place a frame around an object.

To frame an object using the object toolbar:

- 1. Select the object you want to frame.
- 2. On the Object toolbar, click \equiv .
- 3. Select an appropriate line width. A frame displays around the selected object in the selected line weight.

Hint! You can also frame objects by choosing Object>Properties or

clicking	2	on the <i>Object</i> toolbar.
----------	---	-------------------------------

Moving Objects to the Front or Back

When objects overlap, you can position them so they are either in front of, or behind, other objects. Use the following procedure to move an object to the front or back of other objects.

To move an object to the front or back:

- 1. Select the object you want to send to the front or back.
- 2. Do one of the following:
 - Select **Object>Move to Front** or click **I** on the *Object* toolbar. The selected object is brought to the front so it is completely visible.
 - Select **Object>Move to Back** or click **u** on the *Object* toolbar. The selected object is obscured where it overlaps the other objects.

Grouping and Ungrouping Objects

You can group objects within a document to make them a single element. Any modifications you make to a grouped object uniformly change all objects within the group. Use the following procedures to group and ungroup objects in your document.

To group objects:

- 1. Select the objects you want to combine into a group.
- 2. Do one of the following:
 - Select **Object>Group**. A check mark displays next to the command.
 - On the **Object** toolbar, click 🔛 . The selected objects are grouped.
- **Hint!** Grouped objects become a single object, with its own set of properties. To change the attributes for a single object inside the group, you must first ungroup the collection.

To ungroup objects:

- 1. Select the object group you want to ungroup.
- 2. Do one of the following:
 - Select **Object>Group**. The check mark is removed from the menu.
 - On the **Object** toolbar, click **I**. The selected objects are ungrouped.

Cutting, Copying, and Pasting Objects

To remove an object from one area to another area, use the **Cut** option. The original object is removed and placed on your Windows[™] clipboard.

To create a duplicate of an object, use the **Copy** option. The object remains in its original location, but is also copied to your Windows[™] clipboard.

Both options let you paste the copy of the object into another location.

Use the following procedures to cut, copy, and paste objects.

To cut an object:

- 1. Select the object you want to remove.
- 2. Select **Edit>Cut** or click **I** on the *Standard* toolbar. The selected object is removed and placed on your Windows clipboard.

To copy an object:

- 1. Select the object you want to copy.
- 2. Select **Edit>Copy** or click and the *Standard* toolbar. The selected object is copied to your Windows clipboard, leaving the original object in the document.

To paste an object:

- 1. Cut or copy the desired object.
- 2. Select **Edit>Paste** or click 💼 on the *Standard* toolbar. The contents of the Clipboard are inserted in one of these locations:
 - If pasting text within a text object, the pasted text is inserted in the object at the cursor position.
 - **If pasting other objects**, the pasted objects appear slightly offset from the original object you cut or copied.

Deleting Objects

You can remove objects that you no longer want in your document by using the following procedure.

To delete an object:

- 1. Select the object you want to delete.
- 2. Select Edit>Delete or press the Delete key. The selected object is deleted.

```
CAUTION! A deleted object is not placed on the Clipboard, so you cannot paste the object elsewhere. Use the Edit>Cut command to place a deleted object on the Clipboard. For more information on using the cut command, see the previous section.
```

Using the Undo Command

If you perform an action that you do not want, such as moving or resizing an object, use the **Undo** command to reverse the action. Use the following procedure to undo an action.

To undo actions:

Select **Edit>Undo** or press **Ctrl + Z** on your keyboard. This feature reverses the previous action. You can undo multiple actions by repeating this process. This feature becomes unavailable when you cannot undo any additional changes.

For More Information

For more information on working with specific objects, see the following chapters:

- □ Chapter 6: Working with Text
- Chapter 7: Working with Bar Codes
- Chapter 8: Working with Graphics
- Chapter 9: Working with Variable Data
- Chapter 10: Working with Shapes

CHAPTER 6

Working with Text

To include text in your document, you need to create a text object. This chapter explains how to create text objects, such as text boxes, text on a circle, vertical text, and TextArt.

Topics in this chapter include:

- Creating Text Boxes
- □ Selecting Text and Text Objects
- □ Applying Fonts and Character Formats
- Sizing Text
- Positioning Text in Text Objects
- □ Reversing Text Colors
- **Creating Text on a Circle**
- Creating Vertical Text
- **Creating TextArt**

Creating Text Boxes

You can create fixed-size or free-form text boxes as described below. You can also convert existing text boxes from one type to another.

- **Fixed size:** A fixed text box restricts text you type to the parameters of the boundaries you set.
- Free-form: A free-form text box expands as you type.

To create fixed or free-form text objects, use the following procedure.

To create a fixed or free-form text box:

- On the Format toolbar, select the desired font and character formats. For more information on selecting font styles and character formats, see Applying Fonts and Character Formats.
- 2. Select **Draw>Text** or click **A** on the **Draw** toolbar. The cursor changes to a cross-hair cursor (—).
- 3. Move the cursor where you want the text to start.
- 4. Do one of the following:
 - **Create a fixed text box**: hold down and drag the left mouse button to create a text box of the desired size. Release the mouse button. The text cursor displays in the box.
 - **Create a free-form text box**: click the left mouse button and release without dragging. The text cursor displays.
- 5. Type the desired text. It displays with the text attributes shown on the *Format* toolbar.
- 6. Click anywhere outside the text object to accept your changes.

To convert a fixed or free-form text object:

- 1. Select the text object you want to convert.
- 2. On the *Object* toolbar, select **Object>Properties** or click **Properties**. The *Text Object Properties* dialog box displays.

ext Object Properties	ļ
General Format Data Source Prompt	
Alignment: Left ▼	l I
Position: Middle	ſ
Options Object boundary: C <u>F</u> ree form text object	
 <u>Erectorially</u> <u>Erectorially</u> <u>Erectorially</u> <u>Erectorially</u> 	
Automatically size font	
☐ <u>B</u> everse text colors	
☐ ⊻ertical text	
OK Cancel	Apply

Figure 6-1. Text Object Properties Dialog Box

- 3. Click the **Format** tab. In the *Object boundary* option, the current text box type is indicated.
- 4. Do one of the following to convert a text object:
 - Fixed text object to a free-form text object: select the Free form text object option.
 - Free-form text object to a fixed text object: select the Text object with boundaries option.
- 5. Click **OK** to accept the changes.

Selecting Text and Text Objects

To apply text editing changes to individual text characters or entire text objects, use the following procedure.

To select an entire text box:

- 1. On the Draw toolbar, select Draw>Selector or click 📐.
- 2. Click once on the text box you want to edit.
- 3. Complete the text format changes.

To select individual characters:

- 1. On the Draw toolbar, select Draw>Selector or click 📐.
- 2. Select the text box you want to edit.
- 3. Select **Object>Open** or double-click the object. Based on the selected object, one of the following happens:
 - Text boxes and vertical text: the cursor displays within the object.
 - Text in a circle object: the Text Data dialog box displays.
 - **TextArt object**: the *TextArt* dialog box displays.
- 4. Do one of the following:
 - **Select individual characters**: Place the cursor over the starting point of the text you want to select. Click and hold the left mouse button, and drag the cursor across the desired characters.
 - **Select an entire word**: Place the cursor over any part of the word and double-click the left mouse button.
- 5. Complete your changes.
- 6. Click outside of the text box to accept the changes, or click **OK** in the *Text Data* or *TextArt* dialog boxes.

Applying Fonts and Character Formats

You can select different font styles and apply different character formats to that font. You can apply formatting changes to individual characters or to the entire text object. For more information on selecting text objects and characters, see the previous section. To change text font and character formats, use the following procedures.

To change text font:

- 1. Select the text you want to change.
- 2. On the **Format** toolbar, select a type style from the font selection Arial . The type style changes to reflect your selection.

To change character formats:

- 1. Select the text you want to change.
- 2. On the Format toolbar, select one or more of the following:
 - Bold text: B
 - Italics text: *I*
 - Underlined text: U

The selected text changes to reflect the selected character format.

Sizing Text

The application can automatically size text, or you can manually size text according to the specific requirements of the document you are creating.

To automatically size text:

- 1. Select the text object you want to change.
- 2. On the *Format* toolbar, click 🛃. The application increases or decreases the font size of the text object to fit within the boundaries of the text box.

To manually size text:

- 1. Select the text you want to change.
- 2. Do one of the following:
 - Click <u>A</u> to increase or <u>A</u> to decrease the size of the selected text.
 - On the Format toolbar, select or type the desired font size in the

font size option 24 . The selected text changes to your specifications.

Note: This option is available for fixed text objects only. For more information on converting text objects, see **To convert a fixed or free-form text object:**.

Positioning Text in Text Objects

You can justify text so it is positioned to the left, center, or right side of the text box. You can also position text vertically in the text box. Use the following procedures to position text within text objects.

To select text justification:

- 1. Select the text object you want to change.
- 2. Do one of the following:
 - On the *Format* toolbar, click ≧ (left), ≧ (center), or ≧ (right) to align text objects. The text aligns within the text box.
 - Select **Object>Properties** or click **Markov** on the *Object* toolbar. Click the **Format** tab, then continue with Step 3.
- 3. From the Alignment option, select Left, Center, or Right justification.
- 4. Click **OK**. The settings you chose are applied to the selected text object.

To select vertical text position:

- 1. Select the text object you want to change.
- 2. Select Object>Properties or click [1] on the Object toolbar.
- 3. Click the Format tab.
- 4. From the *Position* option, select **Top**, **Middle**, or **Bottom**.
- 5. Click OK. The settings you chose are applied to the selected text object.

Reversing Text Colors

To reverse the background and foreground colors on a text object, use the following procedure.

To reverse text colors:

- 1. Select the text object you want to reverse.
- 2. On the **Object** toolbar, click 2. The foreground and background colors automatically reverse.
- Hint! You can also reverse text colors using the *Object Properties* dialog box.

Select **Object>Properties** or click **I** on the *Object* toolbar. On the *Format* tab, select **Reverse text colors**.

Creating Text on a Circle

To create text that wraps around a circle, use the following procedure.

To create text on a circle:

- 1. On the *Format* toolbar, select the desired font and format attributes.
- 2. Select **Draw>Text on a Circle** or click do n the *Draw* toolbar. The cursor changes to a cross-hair cursor (+).
- 3. Move the cursor where you want the circle to start.
- 4. While holding down the left mouse button, drag to create a circle of the desired size.
- 5. Release the mouse button. The *Text Data* dialog displays.

xt Data		
Top text line:		Eont
	Arial, Regular, 36 pt	
Bottom text line:		Eont
	Arial, Regular, 36 pt	
	OK Cancel	ĺ.

Figure 6-2. Text Data Dialog Box

- 6. Type the text for the top and bottom lines. The *Text Data* dialog box displays the text attributes beneath each line.
- 7. To change the text attributes, click the **Font** button next to the text you want to modify. You can set attributes for the top and bottom text lines independently from each other.
- 8. Click **OK**. The text displays as specified on the circle.

Note: Your text aligns inside the diameter of the circle. If the font size differs between the top and bottom lines of text, the line with the smaller text size aligns to the inner edge of the line with the larger text size.

Creating Vertical Text

Vertical text objects stack the letters on top of one another to create a vertical line of text. To move and modify vertical text in the same manner as horizontal text objects, use the following procedure.

To create vertical text:

- 1. Create a new text object or select an existing one.
- 2. Select **Object>Properties** or click 🔄 on the *Object* toolbar.
- 3. Click the Format tab.
- 4. Select the Vertical text option.
- 5. Click **OK**. The application vertically formats the text object.

Hint! Manual line breaks (returns) are treated as character spaces when making a text object into vertical text. If you want more than one line of vertical text, create separate text objects.

Creating TextArt

TextArt is a tool that allows you to morph text into different shapes, such as diagonal and curved shapes.

A TextArt object is treated the same as a draw object. For more information on modifying object size, color, fill pattern, position, and rotation, see *Chapter 5: Working with Objects* and *Chapter 10: Working with Shapes*.

Use the following procedure to create TextArt objects.

To create TextArt:

- 1. On the Draw toolbar, select 🔌.
- 2. Hold down the left mouse button and drag to create a text box of the desired size.
- 3. Release the mouse button. The *TextArt* dialog box displays.

t: Font Style:	
ial 📃 Regular	_

Figure 6-3. TextArt Dialog Box

- 4. In the Shape option, select a shape for your text.
- 5. In the Text option, type the desired text.
- 6. In the Font option, select the desired font.
- 7. From the Font Style option, select a character format.
- 8. Click **OK**. The TextArt object is scaled to fit the text box you created.

CHAPTER 7

Working with Bar Codes

You can add bar code data to any document, including documents you create from a template. The application supports a variety of bar code symbologies and allows you to modify bar code attributes, such as density, ratio, and humanreadable positioning.

Topics in this chapter include:

- Creating Bar Codes
- **Getting Bar Code Density and Ratio**
- **U** Working with Human-readable Text
- □ Selecting Text within Bar Codes
- □ Sizing Text within Bar Codes

Creating Bar Codes

Use the following procedure to add bar codes to any document.

To insert a bar code:

- 1. On the Object toolbar, select the desired bar code symbology Code 39
- 2. Select **Draw>Bar Code** or click **IIII** on the *Draw* toolbar. The cursor changes to a cross-hair cursor (—).
- 3. Place the cursor where you want the bar code to start. Then, holding down the left mouse button, drag the mouse to create a place holder for the bar code. The *Bar Code Data* dialog box displays.

ar Code Data		2
<u>B</u> ar code data:		Eont
	Arial, Regular, 36 pt	
	OK Cancel	

Figure 7-1. Bar Code Data Dialog Box

- 4. Type the data you want to appear in the bar code.
- 5. In the *Bar Code Data* dialog box, click **OK** to finish. The typed information displays as bar code data.

Setting Bar Code Density and Ratio

Use the following procedure to position the text within bar codes.

To change bar code density and ratio:

- 1. Select the bar code object you want to change.
- 2. Select Object>Properties or click Mar on the Object toolbar.
- 3. Click the Bar Code tab and enter a value for the following settings:
 - **Density**: Specifies the width of a narrow bar in the bar code. The available selections include 10, 20, 30, 40, 50, 60, 80, and 100 mils.
 - **Ratio**: Specifies the ratio of a wide bar to a narrow bar. The available selections include 2:1, 2.5:1, and 3:1.

General Font Bar Code Data Sourc	
	Code 39
Dimensions	Human readable text C <u>N</u> o text C Text above bar code
<u>D</u> ensity: <mark>20 ▼</mark> mils <u>R</u> atio: 3:1 ▼	• Text <u>b</u> elow bar code
	character adable check character adable start/stop (*)
ОК	Cancel Apply

Figure 7-2. Object Properties Dialog Box: Bar Code Tab

4. Click **OK** to accept the changes.

Working with Human-readable Text

Use the following procedure to position the text within bar codes.

To change the position of text within a bar code:

- 1. Select the bar code object you want to change.
- 2. Select **Object>Properties** or click **M** on the *Object* toolbar.
- 3. Click the **Bar Code** tab (Figure 7-3) and complete the desired settings:
 - No text: Prints a bar code without human-readable text.
 - **Text above bar code**: Prints a bar code with human-readable text above the bar code.
 - **Text below bar code**: Prints a bar code with human-readable text below the bar code.
 - **Include check character**: Specifies that a check character should print with all bar codes.
 - **Print human-readable start/stop (*)**: Specifies that start and stop character (*) should print in human-readable form.

	Code 39
Dimensions Height: 0.25 💌 in Density: 20 💌 mils Batio: 3:1 💌	Human readable text No text Text abo <u>v</u> e bar code Text <u>b</u> elow bar code
	character adable check character adable start/stop (*)

Figure 7-3. Bar Code Properties Tab

4. Click **OK** to accept the changes.

Selecting Text within Bar Codes

You can edit the human readable text in a bar code, as well as the bar code symbology and size. Use the following procedure to select bar code characters.

Select text within bar codes:

- 1. Select **Draw>Selector** or click **k** on the *Draw* toolbar.
- 2. Select the bar code object you want to edit.
- Select Object>Open or double-click the object. The Bar Code Data dialog box (Figure 7-4) displays.

Bar Code Data			×
<u>B</u> ar code data:		Eont	1
	Arial, Regular, 36 pt		
	OK Cancel		
A			

Figure 7-4. Bar Code Data Dialog Box

- 4. Select the characters you want to edit.
- 5. Apply the changes you want to make.
- 6. Click **OK** to accept the changes.

Sizing Text within Bar Codes

You can modify the size of text within bar code objects. Use the following procedure to size text in bar codes.

To increase the font size:

- 1. Create a new bar code or select an existing bar code object.
- 2. Do one of the following:
 - Click A to increase or
 to decrease the size of the text in the selected bar code.
 - On the *Format* toolbar, select or type the desired font size in size option ²⁴

Working with Graphics

The application provides a wide range of safety symbols and industrial pictograms in the built-in graphics library. The library includes over 800 graphics. For easy retrieval, they are organized by category, such as Arrows, Mandatory, Prohibition, and so on. In addition, graphics are classified by monochrome and multi-color.

You can also import graphics from outside the application, including pictures, logos, and clip art.

Topics in this chapter include:

- □ Selecting Graphics from the Library
- □ Importing Graphics from Outside of the Application

Selecting Graphics from the Library

Use the following procedure to insert a graphic from the library into your document.

To insert a graphic from the library:

1. Select **Draw>Insert Graphic** or click **B** on the *Draw* toolbar. The *Insert Graphic* dialog box displays.

Graphic category: Mandatory Browse Subcategory: International
Subcategory: International
Show color graphics
Graphic type: Print only
OK Cancel

Figure 8-1. Insert Graphic Dialog Box

- 2. From the **Graphic category** option, select a category. All graphics in the selected category appear in the graphic selection option.
- 3. From the Subcategory option, if available, select a subcategory.
- 4. If your printer is a color printer, select **Show color graphics**. If you do not select this option, only monochrome graphics appear.
- 5. For a printer with a plotter cutter, you can select to display print, cut, or print and cut graphics. For more information on cut and print and cut graphics, see *Chapter 12: Cutting Out Objects or Documents*.
- 6. Use the scroll bar to browse through the graphics and click the graphic you want.
- 7. Click **OK** to add the graphic to your document, or click **Cancel** to exit without adding a graphic.

Importing Graphics from Outside of the Application

The application lets you import graphics from outside the application. You can use graphics from paint programs, graphic programs, web sources, and so on. You can import pictures in any of the following file formats:

Format	Extension
Windows [®] MetaFile	*.WMF
TIFF	*.TIF
Bitmap	*.BMP, *.DIB
JPEG	*.JPG
Portable Network Graphics	*.PNG
PCX	*.PCX
Macintosh [®] PICT	*.PCT
SunRaster	*.RAS
Encapsulated PostScript	*.EPS

Hint! The application does not support all versions of the graphic formats listed above. If you have difficulty importing a graphic, try saving the graphic as a different format in your graphic editor.

To import a graphic:

- 1. On the *Draw* toolbar, select **Draw>Insert Graphic** or click **W**. The *Insert Graphic* dialog box (*Figure 8-1. Insert Graphic Dialog Box*) displays.
- 2. Click the **Browse** button. The *Get Graphic* dialog box displays.

Get Graphic				? ×
Look jn: 🚺	My Pictures	- 🗧 🖻 🖻	3 -	
Bord bar4 Dar5 Core12 Dowe5 Sframe	Ga grapevine Ga grapevine i Ga irvita Ga oot255 Ga oot257 Ga oot257	國內00565 國Sampe for 5 ring 國Sample 國tincans 國th_bells10041 國th_bible1	in_bi in_cu in_dc in_dc in_dc in_lc in_lc	Valitranics University IDEA CENTER
]		ŀ	CENTER
File nome:	sample for cutting		<u>Open</u>	P Breview
Files of <u>type</u> :	Al Files (*.*)	<u> </u>	Cancel	-fi

Figure 8-2. Get Graphic Dialog Box

- 3. Navigate to the file folder where your graphic is stored.
- 4. In the *Files of type* option, select the file format of the graphic you want to import.
- 5. In the *File name* option, select the graphic you want to import from the directory.
- 6. Click **Preview** to view a thumbnail of the selected graphic.
- 7. Click **Open** to insert the graphic into the document, or click **Cancel** to exit without importing a graphic.

CHAPTER 9

Working with Variable Data

Variable data refers to data in your documents that is changing or is not constant. The following types of variable data are available:

- Sequences (serial numbers)
- Date/time stamps
- · Prompts for data at print time
- Query a database or spreadsheet
- Text lists

Topics in this chapter include:

- **Creating Sequences**
- Creating and Using Text Lists
- □ Linking to Databases and Spreadsheets
- **D** Prompting for Data at Print Time
- □ Creating Date/Time Stamps

Creating Sequences

To create documents that contain number sequences or letters that print as multiple documents at print time, use the following procedure.

To create a sequence:

- 1. Select or create text or bar code object.
- 2. Select **Object>Properties** or click 🖾 on the *Object* toolbar.
- 3. Click the Data Source tab.
- 4. Select Sequence.
- 5. Click the **Sequence** tab.

kt Object Properties	
Sequence	
Starting value:	
Set: O Ending value:	
<u>N</u> umber of labels:	
O <u>U</u> nlimited	
Save last printed value when printing	
Optional constant text	
Before sequence:	
After sequence:	
Sample	
1.2.34	
OK Cancel Apply	3

Figure 9-1. Object Properties Dialog Box: Sequence Tab

- 6. In the **Starting** value field, enter the sequence starting point. You can enter numbers or single alphabetic character.
- 7. In the **Change by** field, enter an amount to increase or decrease the sequence.
- 8. To determine the number of documents in the sequence, click one of the following:
 - Ending value and enter the ending point (numeral or alphabetic character). The total number of documents is calculated and displayed in the *Number of documents* field.
 - **Number of documents** and enter the total number of documents in the sequence. The ending value is calculated and displayed in the *Ending value* field.
 - **Unlimited**. The application uses another document object, such as a database query object, to determine the number of documents.
- 9. To enter constant text to precede or follow the sequence, type the prefix or suffix in the **Before** sequence and **After** sequence fields.
- 10. Click **OK** to accept the sequence. The first sequence number displays in the text or bar code object you created.

Creating and Using Text Lists

Text lists are created and assigned to a text object. The text items you enter create a mini-database that prints a new document for each item in the list. For more information on using text lists in template prompts, see *Chapter 3: Creating Documents with Templates.* Use the following procedures to create and use text lists.

To create a new text list:

- 1. Select or create a text object.
- 2. Select Object>Properties or click M on the Object toolbar.
- 3. Click the Data Source tab and select Text list.
- 4. Click the Text Lists tab.

-	pt text: r text:					
	lata (press Enl	ter between l	ist items):			
					<u>_</u>	Open list
						<u>S</u> ave list
					*	
Г	Data entry	required				
	<u>M</u> essage	if no entry:	You must	t enter data f	or this prom	ot.
0	rder in <u>p</u> rompt	sequence:	2			

Figure 9-2. Object Properties Dialog Box: Text Lists Tab

5. In the List data option, type the items for the text list, or click **Open list** to use an existing text list. For more information on using existing text lists, see **To use an existing text list:**.

Hint! Be sure to press Enter between each text list item.

6. Click OK. The first item in the text list displays in the text object.

To save a text list:

- 1. Follow Steps 1-6 in **To create a new text list:**, or click the **Use text list** option in the *Enter Data* dialog box for a text prompt (Figure 3-6) during the prompt sequence.
- 2. Click **Save List**. The *Save Text List* dialog box displays.

Save Text List						<u>? ×</u>
Savejn:	C Sample Data	abases	•	+ 🗈 🖻	* 📰 •	
My Recent Documents	E Comma.txt					
Desktop						
My Documents						
My Computer						
My Network	File <u>n</u> ame:	N [#] .txt			1	<u>S</u> ave
Places	Save as <u>t</u> ype:	Text Files (*.txt)				Cancel

Figure 9-3. Save Text List Dialog Box

- 3. Type a name for the text list and click **Save**.
- 4. Click **OK** to accept the settings, or click **Next** to continue the prompt sequence.

To use an existing text list:

- 1. Follow Steps 1-6 in **To create a new text list:**, or click the **Use text list** option in the *Enter Data* dialog box for a text prompt during the prompt sequence (Figure 3-6).
- 2. Click **Open list**. The Get Text List dialog box displays.

Get Text List					<u>? ×</u>
Look jn:	C Sample Data	abases	•	+ 🗈 💣	
My Recent Documents	🗐 Comma.txt 🗐 Fixed.txt				
Desktop My Documents					
My Computer					
My Network	File <u>n</u> ame:	N*.txt		•	<u>O</u> pen
Places	Files of <u>type</u> :	Text Files (*.txt)		•	Cancel

Figure 9-4. Get Text List Dialog Box

- 3. Select the text list you want to open.
- 4. Click **Open**. The text list data displays in the text field.
- 5. Click **OK** on the **Text Lists** tab, or click **Next** to continue the prompt sequence.

To delete a text list:

- 1. Open Windows Explorer.
- 2. Navigate to Brady>MarkWare>Text Lists (e.g., C:\Program Files\Brady\MarkWare\Text Lists.)
- 3. Select the text list(s) you want to delete and press **Delete**.
- 4. Do one of the following:
 - Click Yes to delete the files.
 - Click **No** to retain the files.

Linking to Databases and Spreadsheets

You can use information from a database or spreadsheet to fill in text objects in documents by establishing a link between the object and a field in the database or spreadsheet.

The following table lists the database and spreadsheet formats that are available:

Format	Extension
Access	*.MDB
dBase III, IV, 5.x,	*.DBF
Excel 4.0, 97 & 5.0,	*.XLS
Fox Pro 2.0, 2.5, 2.6, 3.0, DBC	*.DBF
Lotus WK1, WK3, WK4	*.WKS
Paradox 3.x, 4.x, 5.x	*.DB
Text	*.TXT, *.CSP, *.CSV

At print time, you are prompted to specify the range of records to print. You can print all or part of the database or spreadsheet.

Use the following procedure to query a database or spreadsheet at print time.

To query a database or spreadsheet at print time:

- 1. Create a new text or bar code object.
- 2. Select Object>Properties or click 🔄 on the Object toolbar.
- 3. Click the **Data Source** tab.
- 4. Click Query database at print time.
- 5. Click the **Database** tab.

Text Object Properties	×
General Format Data Source Database	1
<u>Connect</u> Disconnect	
Data source:	
Iable:	
Field:	
Sample	
OK Cancel Apply	

Figure 9-5. Object Properties Dialog Box: Database Tab

6. Click **Connect** to select the database or spreadsheet from which to pull data. The *Get Database* dialog box displays.

Get Database					?×
Look jn:	Cample Data	abases	•	+ 🗈 💣 🎟	•
My Recent Documents	Access.mdb				
Desktop					
My Documents					
My Computer					
My Network	File <u>n</u> ame:			•	<u>O</u> pen
Places	Files of <u>type</u> :	Access (*.mdb)			Cancel

Figure 9-6. Get Database Dialog Box

- 7. Navigate to the spreadsheet or database you want to use.
- 8. Click **Open**. The database filename displays in the *Data source* field.
- 9. From the **Table** and **Field** options, select the desired table and field. This is where the application obtains the data at print time.
- 10. Click OK. Field data for the first record displays in the variable data object.

Note: To select a different database, you must break the connection with the current database. Click **Disconnect** in the Database tab and follow this process to connect to a new database.

Hint! To see data for other records, go to the **Print Preview** feature and use the **Next Page** and **Prev Page** options. For additional information on using the Print Preview feature, see Chapter 11: Previewing Documents.

Prompting for Data at Print Time

Instead of creating a basic text or graphic object, you can define an object that prompts you to enter data at print time. When you send the document to the printer, you can input multiple entries which creates a series of labels. Use the following procedure to create a document that prompts for data at print time.

To prompt for data at print time:

- 1. Select or create a text or graphic object.
- 2. Select **Object>Properties** or click 🖾 on the *Object* toolbar.
- 3. Click the Data Source tab.
- 4. Click Prompt user at print time.
- 5. Click the **Prompt** tab. The type of object you are working with determines the prompts that appear.

Text Object Properties	×
General Format Data Source Prompt Prompt text:	
Enter text:	
Default value:	
Data entry required Message if no entry: You must enter data for this prompt.	
Order in prompt sequence: 2	
OK Cancel Apply	

Figure 9-7. Object Properties Dialog Box: Prompt Tab

- 6. In the **Prompt text** option, type the instructions you want to display for the person printing this document (e.g., type "Part number")
- 7. If you want a default value displayed, type the default response you want the person printing this document to see (e.g., type "12345")
- **Note:** Data entry in the *Data entry required, Message if no entry,* and *Order in prompt sequence* options is not necessary. These settings have no effect on the prompt sequence.
- 8. Click **OK** to accept the settings.

Creating Date/Time Stamps

You can include date and/or time stamps that can be applied to both text and bar code objects. You can stamp the document with the document creation date and time or with the date and time at print time. Use the following procedure to apply a date and/or time stamp to a text or bar code object.

To create a date/time stamp:

- 1. Select the text or bar code object to which you want a date/time stamp applied.
- 2. Select **Object>Properties** or click 🔄 on the *Object* toolbar.
- 3. Click the Data Source tab.
- 4. Select Date/Time.

CHAPTER 10

Working with Shapes

The application provides you with an assortment of drawing tools that makes it easy for you to create shapes, such as stars, arrows, crosses, diamonds, and so on.

Topics in this chapter include:

- **Using Equipment Visuals**
 - Equipment Visuals Properties
 - Create Equipment Visuals
 - Modify Equipment Visuals

Note: Equipment Visuals are available with the MarkWare™ LEAN version only.

- □ Using Draw Tools and HotShapes
 - Change Object Line Widths
 - Apply Object Fill Patterns

Using Equipment Visuals

You can use the Equipment Visuals toolbar to create labels for use on machinery to easily identify whether the machine is operating within tolerance levels.

Changes to the unique properties of an equipment visuals object are reflected the next time the property page for that object is opened. Changing the general properties of a control does not affect the properties of a different control.

Note: Equipment Visuals are available with the MarkWare™ LEAN version only

Equipment Visuals Properties

All Equipment Visuals have "general" attributes such as object location, line width, color or rotation that can be changed by clicking the General tab on the Properties sheet. Table 1 describes the available attributes.

Table 1. Equipment Visuals General Property Options			
Attribute	Description		
Location: Top and Left Coordinates	Changes settings to position the object so the upper left corner is at the user-specified coordinates. Available for all equipment visuals objects.		
Dimensions : Width and Height	Changes settings to adjust the width and height of the object. Available for all equipment visuals objects.		
Options: Line Width	Changes setting to adjust the line weight of the object outline. Available for all equipment visuals objects.		
Options: Draw Black Outline	Draws a black outline on the object. Line width is the width selected above. If deselected, the black outline is removed and will not be printed. Not available for rotational or angled arrows.		
Options: Print object	Prints the objects on the label with the colored print parts shown. If deselected, the object appears on the label with none of the colored print parts showing and the object will not print when the label is printed. Available for all equipment visuals objects.		
Options: Cut out object	Cuts the object on the label. When selected, the object appears with yellow and black dashed outlines. If deselected, the object will not be cut out. Available for all equipment visuals objects.		
Options: Out of range color	Changes the color indicator of an out-of-range area. Not available for rotational or angled arrows.		
Options: In range color	Changes the color indicator of an in-range area. Not available for rotational or angled arrows.		
Options: Caution color	Changes the color indicator of the caution, in-range, and out-of- range options. Not available for rotational or angled arrows.		

Create Equipment Visuals

Use the following procedures to create equipment visuals in your document.

To draw equipment visuals:

- **Note:** You can also select an equipment visual by choosing **Create New Document** and selecting the **Equipment Visuals** document type.
- 1. Select **Draw>Equipment Visuals** or click **a** on the *Draw* toolbar. The *Equipment Visuals* toolbar displays.



Figure 10-1. Equipment Visuals Toolbar

- 2. On the *Equipment Visuals* toolbar, click the desired shape. The cursor changes to a cross-hair cursor (+).
- **Note:** If you select the Magnehelic[®] shape, rotational arrow or angled arrow, the shape is automatically placed on the document. You can change the properties of these shapes from the Properties sheet.
- Click where you want the Equipment Visuals object to start and drag the cursor in the opposite direction. A dotted line outlines the shape as you draw it.
- 4. Release the mouse button when the shape is the desired size. Sizing handles appear around the perimeter of the shape.

To include a text element:

- 1. Create a text object on the visual label using standard methods for creating text objects.
- 2. Move the text object to position it in relation to the related equipment visuals object, using any of the standard methods for moving/positioning objects in the application.

Modify Equipment Visuals

Use the following procedures to modify equipment visuals.

To edit a circle gauge object:

- 1. Click once on the circle gauge object. Sizing handles appear around the perimeter of the shape.
- 2. Drag the sizing handles:
 - Outer bounding handles adjust the size of the entire object. A dashed outline of the object appears on the label when dragging.
 - In-range area handle changes the sweep of the arc within the object (how much of the circle is "in range").

Note: The caution area retains its size and moves as the in-range area is changed.

- 3. **Open the Circle Gauge property sheet:** Right click to open the object-specific property sheet and make desired changes:
- **Note:** For each in-range area, the length to be covered by the in-range area is the distance on the *physical* gauge, **not** the in-range area on the finished label.
 - a. **Gauge diameter:** Enter the diameter of the **gauge** on which the label will be placed. **Note**: This is **not** the diameter of the finished label.
 - b. **In-range area length:** Enter the length of In-Range Area 1, then click **Apply**. The correct angle is computed and the in-range area displays.
 - c. **Distance between in range areas:** Enter the distance between In-Range Area 1 and In-Range Area 2.
 - d. **Offset from 0:** Enter a distance from the 0 degree mark (top of circle) to the **start** of In-Range area 1. Positive values start to the right of 0. Negative values start to the left of 0. If no value is entered, the default starts In-Range Area 1 at 0.
 - e. Show caution area before: Enter the distance from one end of the caution area to the other. The caution area appears to the left of the inrange area. If not selected, the caution area is greyed out.
 - f. **Show caution area after:** Enter the distance from one end of the caution area to the other. The caution area appears to the right of the in-range area. If not selected, the caution area is greyed out.
 - g. **Cut out center circle:** Selected by default. Enter the diameter of the cutout circle (in inches or millimeters), or deselect the cut-out option.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit a Magnehelic[®] object:

- 1. Click once on the Magnehelic[®] object. Sizing handles appear around the perimeter of the shape.
- 2. Drag the sizing handles:
 - a. **Dragging one of the handles adjusts the size of the entire object**. A dashed outline of the object appears on the label during dragging.

Note: Dragging a Magnehelic[®] object is restricted to a maximum of 180 degrees with the ends pointing down the screen. A straight line is not permitted.

- 3. Open the property sheet: Right click to open the property sheet and make desired changes:
 - a. **Change first and last gauge values**: Enter value to change the first and last gauge values (can be negative or positive). These values are the basis for the in-range area(s) and caution area(s).
 - b. **Change the in-range areas:** Enter starting and ending values for the inrange areas on the gauge (must be within the range of values for the entire gauge). If In-Range Area 2 is not selected, all settings for the second in-range area option are greyed out.

Note: Changing the starting / ending values for the in-range area, adjusts the area on the arc of the Magnehelic[®] gauge on the label, based on the overall first and last value for the gauge.

- c. **Caution areas:** For each in-range area, choose whether to display a caution area before and/or after the in range area. If not selected, all settings for the caution area(s) are greyed out.
 - Caution area <u>before</u> in-range area: Starting value for caution area (must be less than the in-range start value). The end of this caution area is the value already selected for the start of the in-range area.
 - Caution area <u>after</u> in-range area: Ending value for caution (must be greater than the in-range end value). The start of this caution area is the value already selected for the end of the in-range area.
- d. **Set gauge thickness:** Set the dimension in inches or millimeters, depending on the settings in the application preferences.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit a gradient scale object:

- 1. Click once on the gradient-scale object. Sizing handles appear around the perimeter of the shape and on either side of the in-range area, if the range indicator is selected.
- 2. Drag the sizing handles:
 - a. **Drag outer bounding box handles to adjust the size of the entire object**. A dashed outline appears around the object during dragging.
 - b. Drag the in-range area handles to adjust size of the in-range area. A dashed line perpendicular to the orientation of the gradient scale appears during dragging.
- 3. **Gradient Scale property sheet:** Right click to open the property sheet and make the desired changes:
 - a. Scale Settings:
 - Starting value: Enter the start value for the scale.
 - *Interval:* Click to show tick marks at a specific distance, in inches or millimeters. If not selected, the option is greyed out.
 - Ending value: Enter the end value for the scale.
 - b. **Tick Marks:** Set tick marks a specific distance apart, or set tick marks based a total number to include.
 - *Height:* Choose an option to display tick mark heights.
 - *Tick mark width:* Choose a width for the tick marks.
- **Note:** Length of tick marks is proportional to the narrow dimension of the ruler. The wider the ruler, the longer the tick marks.
 - c. Numbering:
 - *Print Numbers*: Choose to print numbers on the gradient scale. If not selected, only tick marks will appear.
 - *Font Size*: Choose to let the application automatically set the font size, or choose a custom size.

- 4. **Range Indicator property sheet:** Right click to open the property sheet and make the desired changes:
 - d. **Include range indicator**: Click the box to include the in-range and outof-range areas. If not selected, all settings are greyed out.
 - e. **Range indicator area**: Enter a percentage for the area of the label you want covered by the range indicator.
 - f. Set in-range area (A & B): Select the distance for the start and end of the in-range area.
- 5. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit the rectangular gauge:

- 1. Click once on the rectangular object. Handles appear around the perimeter of the object and on the left and right edges of the in-range area.
- 2. Drag the sizing handles:
 - a. Adjust object size: Drag the outer bounding box handles to adjust the size of the entire object on the label. A dashed outline of the object appears during dragging.
 - Gauge orientation will not change from horizontal to vertical even if the width vs. height ratio changes.
 - Distance from left or top edge of gauge to start of in-range area does not change with stretching or moving.
 - Distance of end of in-range area to the end of the gauge will not change when moving or stretching unless the total width of the gauge is less than the total width of the in range area.
 - b. **Adjust in-range area:** Drag the in-range area handle to adjust the size of the in-range area within the object.
- 3. **Open the property sheet.** The object-specific property page displays. Right click to open the property sheet and make desired changes:
 - a. Set the in-range angle: Change the angle for the in-range area by dragging the slider:
 - 0 degrees: Edges perpendicular to edge of gauge.
 - *Negative degrees:* Edges from top left to bottom right (horizontal gauge) and from bottom left to top right (vertical gauge).
 - *Positive degrees:* Edges from bottom left to top right (horizontal gauge) and from top left to bottom right (vertical gauge).
 - b. Set in-range area: Enter the distance and length of the in-range area.
 - *Start value:* Distance from left edge to midpoint of start of the inrange area (horizontal gauge) or distance from the top edge to the midpoint of the start of the in-range area (vertical gauge).
 - *Length value:* is the distance from the start value of the in-range area to the midpoint of the end of the in-range area.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit a striped gauge:

- 1. Click once on the striped gauge object. Sizing handles appear around the perimeter of the shape. Two secondary hands appear on either side of the in-range area.
- 2. Drag the sizing handles:
 - a. Adjust object size: Drag the outer bounding box handles to adjust the size of the entire object on the label. A dashed outline of the object appears during dragging.
 - Gauge orientation will not change from horizontal to vertical even if the width vs. height ratio changes.
 - Distance from left or top edge of gauge to start of in-range area does not change with stretching or moving.
 - Distance of end of in-range area to the end of the gauge will not change when moving or stretching unless the total width of the gauge is less than the total width of the in range area.
 - b. **Adjust in-range area:** Drag the in-range area handle to adjust the size of the in-range area within the object.
- 3. **Open the property sheet.** The object-specific property page displays. Right click to open the property sheet and make desired changes:
 - a. Set the stripes angle: Change the stripes angle by dragging the slider:
 - *0 degrees:* Edges perpendicular to edge of gauge. Stripes appear as solid blocks due because there is no spacing between stripes.
 - *Negative degrees:* Edges from top left to bottom right (horizontal gauge) and from bottom left to top right (vertical gauge).
 - *Positive degrees:* Edges from bottom left to top right (horizontal gauge) and from top left to bottom right (vertical gauge).
 - b. **Set stripes width and length:** Changes to the stripe width may cause changes to the right edges of the in-range area.
 - *Start value:* Distance from the start of the gauge where the in-range area starts (horizontal gauge); or distance from the top edge to midpoint of the start of the in-range area (vertical gauge).
 - *Length value:* Distance from the start value of the in-range area to the midpoint of the end of the in-range area.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit an angled arrow:

1. Click once on the angled arrow object. Sizing handles appear around the perimeter of the shape and in the lower right corner for adjusting the curvature of the angle.

2. Drag the handles:

Note: The bounding box handles adjust the overall width and height of the arrow stem. The width of the stem does not change, nor does the size of the arrow head. A dashed outline of the object appears on the label during dragging.

- a. Adjust object size: Drag the bounds handles to adjust the overall width and height of the arrow stem.
- b. **Adjust curvature:** Drag the curvature handle to adjust the radius of the curve of the right-angle corner of the arrow stem.
- **Note:** Dragging the curvature handle has no effect unless the option to use a rounded corner is selected on the property sheet.
- 3. **Open the property sheet.** The object-specific property page displays. Right click to open the property sheet and make desired changes:
 - *Arrow head length:* Distance from the base of the arrow head to the tip (point) of the arrow ahead.
 - *Arrow head width:* Distance from where the arrow head intersects the stem of the arrow to the side point on the same side.
 - *Stem width:* Adjust the width of both the vertical and horizontal parts of the arrow stem.
 - *Arrow head:* Select whether the arrow head is included on the object. If not selected, the object is simply an angled shape on the label with a rectangular end in place of the arrow head. Curvature of the corner can still be adjusted.
 - *Rounded corner:* If checked, the roundness handle is used to set the curvature of the rounding. The default is a square corner.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

To edit a rotational arrow:

 Click once on the rotational arrow object. Sizing handles appear around the perimeter of the shape plus two additional handles at the intersection of the arrowheads and the arrow stem. These handles adjust the degree of arc included in the rotational arrow object.

2. Drag the handles:

Note: Drag bounds handles at the corners of the box to adjust the object size. The width of the stem does not change, nor does the size of the arrow head(s). A dashed outline of the object appears on the label during dragging.

- a. Adjust object size: Drag the bounds handles to adjust the overall width and height of the arrow stem.
- b. **Adjust arc:** Drag the additional handles to adjust the sweep of the arc of the rotational arrow.
- 3. **Open the property sheet.** The object-specific property page displays. Right click to open the property sheet and make desired changes:
 - Arrow head length: Distance from the base of the arrow head to the tip (point) of the arrow ahead. If arrow heads are included on both ends of the arrow stem, both arrow heads are updated.
 - Arrow head width: Distance from where the arrow head intersects the stem of the arrow to the side point on the same side. If arrow heads are included on both ends of the arrow stem, both arrow heads are updated.
 - *Stem width:* Adjust the width of both the vertical and horizontal parts of the arrow stem.
 - Arrow head: Select whether the arrow head is included on the object on one or both sides. If not selected, the object uses a squared-off end instead of the arrow head on that end.
- 4. **Apply the changes.** Once changes are applied, they will not be undone if you cancel out of the property sheet.

Using Draw Tools and HotShapes

You can use the drawing tools and HotShapes to create straight lines, diagonal lines, rectangles, squares, circles, and numerous other shapes. Use the following procedures to create lines and shapes in your document.

To draw lines:

- 1. Select **Draw>Line** or click in on the *Draw* toolbar. The cursor changes to a cross-hair cursor (+).
- 2. Click where you want the line to start and drag the cursor in the opposite direction. A dotted line displays while you draw.
- 3. Release the mouse button when the line is the desired length and direction. Sizing handles display at the line's endpoints.

To draw shapes:

1. Select **Draw>HotShapes** or click 😧 on the *Draw* toolbar. The *HotShapes* toolbar displays (Figure 10-2).



Figure 10-2. HotShapes Toolbar

Note: The O (circle) and I (rectangle) are included as buttons on the Object toolbar for quick access.

- 2. Click the desired shape on the **HotShapes** toolbar. The cursor changes to a cross-hair cursor (+).
- 3. Click where you want the HotShape object to start and drag the cursor in the opposite direction. A dotted line outlines the shape as you draw it.
- 4. Release the mouse button when the shape is the desired size. Sizing handles appear around the perimeter of the shape.

To create a free-hand drawing:

- 1. Select **Draw>Lines** or click C on the *Draw* toolbar.
- 2. On the Lines toolbar, select G.
- 3. Select the starting point of your object and click and hold the left mouse button.
- 4. Drag the mouse button to create a free-hand object.
- 5. Double-click the mouse button to complete the drawing.

To create multi-line drawing:

- 1. Select **Draw>Lines** or click C on the *Draw* toolbar.
- 2. On the Lines toolbar, select G.
- 3. Select the starting point of your object and click the left mouse button once.
- Move the cursor to the next point and click the left mouse button once. A connective line from the starting point to the next point of your object displays.
- 5. Again, move the cursor to the next point on your screen and click once.
- 6. Continue this process until you have the desired shape, and then click twice to end the process.

To create an arc:

- 1. Select **Draw>Lines** or click C on the *Draw* toolbar.
- 2. On the Lines toolbar, select
 .
- 3. Select the starting point of your object and click and hold the left mouse button.
- 4. Drag the mouse until the arc is the desired size.
- 5. Release the mouse button.

To create a closed shape:

Note: You can close shapes on multi-line, freehand, and arc drawings.

- 1. Select or create a multi-line drawing.
- 2. Select **Object>Properties** or click **M** on the *Object* toolbar.
- From the *General* tab, select Close shape. The multi-line object automatically closes. Figure 10-3 illustrates an open and closed multi-line shape.

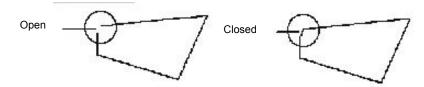


Figure 10-3. Multi-line Drawing: Close Shape

Change Object Line Widths

To change the line width of a line or shape, use the following procedure.

To change line width:

- 1. Select the object you want to change.
- 2. Do one of the following:
 - Click on the *Draw Attributes* toolbar and select an appropriate line width. The line width of the selected object changes.
 - Select **Object>Properties** or click **M** on the *Object* toolbar. In the *General* tab, select the line width in points.
- 3. Click **OK** to accept the changes. The line width of the selected object changes.

Apply Object Fill Patterns

To fill a shape with a fill pattern in your document, use the following procedure.

To apply an object fill pattern:

- 1. Select the object you want to change.
- 2. Do one of the following:
 - Click *model* on the *Draw Attributes* toolbar and select an appropriate line width. The fill pattern of the selected object changes.
 - Select **Object>Properties** or click real on the *Object* toolbar. In the *General* tab, select the appropriate fill pattern.
- 3. Click **OK** to accept the changes. The fill pattern of the selected object changes.

CHAPTER 11 **Printing**

The MarkWare[™] application provides several options for printing. It is important to understand each option before you begin printing documents so that you can print efficiently using the least amount of ribbon and tape supply.

Topics in this chapter include:

- **D** Previewing Documents
- **D** Printing a Document Proof
- Printing Documents
- □ Using Supply Saver
- □ Tiling Print Jobs
- **Printing to GLOBALMARK® Systems Special Information**
- **D** Printing Multiple Copies and Labels
- **Using Mirror Print Option**
- **Graphics Quality Settings for Full Color**

Previewing Documents

You can use the *Print Preview* option to view your document as it will print, including any supply saver printing or tiling situations. For more information on supply saver and tile printing, see **Using Supply Saver** and **Tiling Print Jobs**.

When using Brady roll-fed printers, the *Print Preview* function shows the background color and media size of the currently-installed supply. If no supply is installed, or if your printer is not communicating properly, the default settings on your printer driver are used.

To preview documents:

- 1. With a document open, select **File>Print Preview**. An image of the current document displays in the *Preview* window.
- 2. Click any of the following buttons:

Button	Description
Print	Prints the document.
Prev Page	Lets you view the previous document in a multiple document print job.
Next Page	Lets you view the next document in a multiple document print job.
Zoom In	Repeatedly to increases the magnification of the displayed document.
Zoom Out	Repeatedly to decreases the magnification of the displayed document.
Close	Closes the Preview window and returns to the normal application window.

Printing a Document Proof

For documents that you print on a Brady roll-fed printer, you can use the **Proof Print** feature to print a scaled version on a laser or inkjet printer to use as a proof. Use the following procedure to print a proof of your document.

To print a proof of the current document:

- 1. Create or open the document for which you want to create a proof print.
- 2. Select **File>Proof Print**. The *Proof Print* dialog box displays a list of printers on which you can print a scaled representation of the current document. All printers installed on your system appear in this list.

Printer:	
Brady BP-PR 300 PLUS Brady TLS PC Link GlobalMark Color & Cut GlobalMark Monochrome GlobalMark Monochrome (Cop HP LaserJet 8100 Series PS Microsoft Office Document In Microsoft XPS Document Writ MINIMARK ProwerMark	nage Write

Figure 11-1. Proof Print Dialog Box

- 3. Select a printer.
- 4. Click **OK**. The document prints to the selected printer. The scaling factor used and the document name are also printed.

Printing Documents

You can print documents using one of the following commands:

- **Print:** Prints single documents
- QuickPrint List: Prints multiple documents without first saving the documents
- Batch Print: Prints multiple saved documents.

Print

The *Print* command prints the open document to the printer you selected when you started the application. Use this procedure to print your documents.

Note: You can print documents from the *Document Type* dialog box (Figure 4-1) by clicking **Print saved documents**. The available folders appear.

To print a document:

With the document displayed in the main window, select File>Print or click
 on the Standard toolbar. The Print dialog box displays.

Print	
Printer Name: GlobalMark Color _Cut Type: GlobalMark Color _Cut Where: Ne09: Copies: Image: Copies: Multiple documents Multiple documents Your document contains a sequence or database. All documents generated by the sequence or database will print. Click Change Range to print a different range. Number of documents: 4 OK Cancel	Displays only when a sequence or database object displays on the document

Figure 11-2. Print Dialog Box

2. In the *Copies* field, choose the number of copies to print.

Note:	Steps 3-7 apply only if you print multiple documents using a sequence,
	database or text list object.

- 3. If the document contains a sequence, database or text list object, verify that the print range in the **Number of documents** option is correct.
- 4. If you want to change the number of documents, click **Change Range**. The *Print Range* dialog box displays.

Print Range	×
This document contains a sequence or database. Enter the range you want to print.	
All labels generated by the sequence and/or database	
$igcap_{ extsf{L}}$ abels generated by the sequence and/or database	
from: 1 to: 4	
OK Cancel	

Figure 11-3. Print Range Dialog Box

- 5. Select Labels generated by the sequence and/or database.
- 6. In the **from** option, enter a starting point.
- 7. In the **to** option, enter an ending point.
- 8. In the *Print Range* dialog box, click **OK**.
- 9. In the *Print* dialog box, click **OK**. The currently open document begins printing.

QuickPrint

The **QuickPrint** command lets you add documents to a temporary print list, allowing you to batch a number of files together for printing without first saving the files.

Note: When you close the application or clear the **QuickPrint** list, the documents you created are no longer available. Be sure to save any documents that you want to reuse.

Use the following procedure to print items from QuickPrint.

To print a document from QuickPrint:

- 1. Create or open your document.
- 2. Select File>QuickPrint List.
- 3. Do one or more of the following:

Option	Description
Add to List	Adds the current document to the print list.
Print List	Prints one copy of every file in the print list.
Preview List	Displays the Print Preview window for the files in the print list.
Clear List	Clears the current print list, deleting all the temporary files. Clearing the print list lets you start a different QuickPrint list.

Batch Printing

You can print several saved documents in a batch using the *Batch Print* feature. Unlike the QuickPrint feature, you must save all files in the batch job before printing.

Regardless of the media you chose during document creation, your batch job is printed using the installed ribbon and tape size. If a document is larger than the media size in the printer, the system tiles the print job. For more information on tiled printing, see **Tiling Print Jobs**.

Use the following procedures to add and remove saved documents from the batch print list.

To add documents to the batch print list:

- 1. Open a document that you want added to the batch print job.
- **Note:** You can access the Batch Print dialog box by selecting **Print saved documents** from the **Document Type** dialog box (Figure 4-1).
- 2. Select File>Batch Print. The Batch Print dialog box displays.

Printer	
Name: GlobalMark Color	_Cut Where:Ne09:
file group	ty Browse
A <u>v</u> ailable files:	Document size: 4.00 × 6.08
ocument 1 ocument 2	DANGER
	DANGEN
	Hard hat
	required 🔰
Copies: 1 → Add to	print list
Print File Name	Q Range
ist: Document 1	1 1 to 1

Figure 11-4. Batch Print Dialog Box

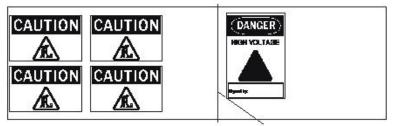
- 3. Select a file group.
- 4. Select a file to add to the list.
- 5. In the **Copies** option, select the number of copies to print.
- 6. Click Add to print list. The file name is displayed in the Print list.
- 7. Repeat steps 4-5 for every document you want added to the list.
- 8. To remove a document from the *Print* list, select the desired file and click **Remove from print list**.
- 9. To preview the list, click **Preview**.

Using Supply Saver

Supply saver printing is the process of automatically combining smaller documents on a page and arranging them for the best use of the target media supply. A page refers to the length of the panel, if using paneled ribbon, or the maximum print length, if using monochrome colored ribbon. Each supply saver page consists of a number of documents printed together, either as a result of being combined by you in the batch print process, or because they are generated from a sequence, database, text list, or prompt at print time object.

The following are the two types of supply saver printing:

- **Standard** Documents are printed in the order they appear in the print queue. If the document size of the next document is larger than the previous document, it prints to a new page.
- Advanced The application looks at all the documents in the print queue and arranges them to use the least amount of media. This feature takes more time to print than the Standard feature.



End of Page

Figure 11-5. Standard Supply Saver

Use the following procedure to set up the supply saver feature.

To set up supply saver

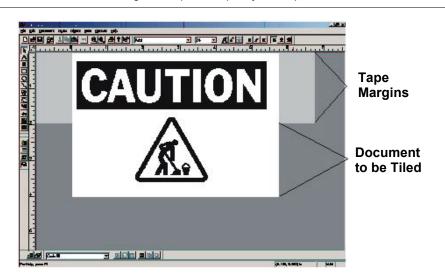
- 1. Select Options>Preferences.
- 2. Click the **Program** tab (Figure 4-7).
- 3. Do one of the following:
 - Disable supply saver: Select Off.
 - Print all documents in the queue in order: Select Standard.
 - *Make the best use of the media:* Select **Advanced**. This process prints slower than the Standard supply saver feature.
- 4. Do one of the following:
 - If your printer has a plotter cutter and you want to cut around your documents, select **Enable document outline cutting**.
 - If your printer does not have a plotter cutter and you want to print the document outline, select **Print document outline**.
- 5. Click **OK** to select these settings.

Note: These settings will affect all of the documents you print.

Tiling Print Jobs

Tiling occurs in a print job when the document size is greater than the media size. The document prints in a series of two or more sections that you assemble after printing. Any time a document does not fit within the printable area of the selected media size, the application automatically tiles the output.

The example in Figure 11-6 shows how the main window displays a tiled print job. If the printer holds 2-inch tape and the document size is 4 inches, the application tiles the job into two sections.



Note: The maximum length for a paneled print job is 4 panels.

Figure 11-6. Tiled Printing Example: Tape Size vs. Document Size



Figure 11-7. Tiled Printing Example: Resulting Output

Hint! To ensure accurate media feeding, Brady printers do not print all the way to the edge of the tape. For tiling jobs, we recommend a printer with a plotter cutter. A printer with a plotter cutter can automatically cut the document outline to eliminate the unusable margin. If a printer does not have a plotter cutter, tiling is still supported and you can print a cutting line as a guide in manually cutting off the unusuable area.

Printing to GLOBALMARK[®] Systems - Special Information

Black/White Overprint

If you use the Monochrome and Spot Color features, remove the check from the B&W Overprint. This ensures a cleaner, crisper output for the objects and colors on your label.

To change the B&W Overprint Settings:

- 1. Open Start>Settings>Printers and Faxes.
- 2. Locate the name of your printer and right-click to open the **Properties** dialog box.
- 3. Click the Devices Settings tab.

🜢 GlobalMark Monocolor (Copy 3) P ? 🔀
General Sharing Ports Advanced Security Device Settings Image: Color Options Properties Halftone Setup
OK Cancel Apply

- 4. On *Color Options*, click **Properties.** The *Color Options* dialog box displays.
- 5. Uncheck the **Black/White Overprint** option.

Color Options	
Default ribbon: Bla	sk 💌
	<u>\dd ribbon</u> /hite Overprint
<u>I</u> est 0	Communications

6. Click **OK** to exit the *Color Options* dialog box. Click **OK** again to exit the *Device Settings* tab. Your change is in effect.

Printing Multiple Copies and Labels

During printing, each page prints in its entirety (printing all colors) before the next page prints. So, if the print page consists of multiple ribbon colors that do not use a single paneled ribbon, you are prompted to switch ribbons for each page.

A "page" may or may not be a single label or document. A page may consist of multiple documents that are printed as a single page. This "multiple-up" printing process combines a number of smaller documents into a larger page that is printed using a single panel set (for paneled ribbon printing) or ribbon swapping sequence (for continuous color monochrome ribbon printing).

Using Mirror Print Option

Mirror printing (Figure 11-8), when selected, prints your job as a mirror image of the way it was designed (suitable for viewing in a mirror).



Figure 11-8. Mirror Printing Example

Graphics Quality Settings for Full Color

The Graphics Quality setting is available if you select **Full Color** on the **Ribbons** tab in the *Print colors* field. Graphics Quality settings let you optimize graphics quality for photos or other graphics during printing. Monochrome and spot color output is automatically optimized for other graphics (not photos). To change the Graphics Quality settings, complete the following procedure.

- 1. Click Start>Printers and Faxes.
- 2. Right-click on your printer and select Properties.
- 3. Click the General tab (Figure 11-9).

GlobalMark Color & Cut Prop	erties ?
Color Management General Sharing	Security Device Settings Ports Advanced
Location:	
Model: GlobalMark Color & C	
Color: Yes	Paper available:
Double-sided: No Staple: Unknown Speed: Unknown Maximum resolution: 300 dpi	×
Printing	Preferences Print <u>T</u> est Page

Figure 11-9. Printer Properties - General Tab

- 4. From the *General* tab, click **Printing Preferences**, then click **Advanced**.
- 5. On the *Color Setting:* menu, select **Full Color**. Click both **OK** buttons to return to the *Properties* dialog box.

GlobalMark Color & Cut Advanced Options	?×
GlobalMark Color & Cut Advanced Document Settings Document Options Color Setting: Full Color Paper Size Metafile Spooling: Disabled Halftone Color Adjustment	
ОК	Cancel

Figure 11-10. Printer Properties - General Tab - Advanced Dialog Box

- 6. From the *Properties* dialog box, click the *Advanced* tab and then click the **Printing Defaults.**
- 7. On the Layout menu, click *Advanced* button.
- 8. On the *Color Setting:* menu, select **Full Color**. Click both **OK** buttons to return to the *Properties* dialog box. (This is identical to Step 4.)
- 9. From the *Properties* dialog box, click the **Device Settings** tab.
- 10. Click the Color Options Properties button.

Color Option	S S W F	I D 🔀
Select any specia spot color ribbons	al colors you want to print s.	with
Special color <u>1</u> ;	None	*
Special color <u>2</u> :	None	~
Special color <u>3</u> :	None	~
Graphics Quality:	Best for photos Best for other graphics Best for photos	*
OK.	Cancel	

11. You can select up to three special colors and choose the appropriate *Graphics Quality* (**Best for other graphics** or **Best for photos**). Click **OK** twice to apply the settings and exit the *Properties* dialog box.

CHAPTER 12

Cutting Out Objects or Documents

In addition to the regular shearing mechanism used to cut a document after it is printed, the GLOBALMARK[®] Industrial Label Maker Color & Cut printer system includes a plotter cutter. This lets you cut out objects in a document, and cut out the entire document when it does not fill the full width of the tape. Objects you can cut out are: text boxes, graphics, and shapes.

Topics in this chapter include:

- **Cutting Out Documents**
- Cutting Out Text
- **Cutting Out Graphics and Shapes**

Cutting Out Documents

You can cut out entire documents or document frames. Use the following procedure to cut out your documents.

To cut out a frame around a document:

- 1. Open the document you want to cut out.
- 2. Select **Document>Properties** or click **M** on the **Document** toolbar.
- 3. Click the Frame tab (Figure 3-10).
- 4. From the *Shape* option, select a frame shape.
- 5. Select the option **Cut out frame**.
- 6. Click **OK**. The printer cuts out the document frame at print time.

Hint!You can set the document cut outline by using the *Preference* dialog. SelectOptions>Preferences and click the *Program* tab. SelectEnable document outline cutting.

Cutting Out Text

You can cut out text boxes, vertical text, and text on a circle. For text boxes and vertical text, you can cut out around individual characters and lines, as well as around the bounding box of the object. For text on a circle, you can only cut around the circle. The following sections explain how to specify text as cut out.

Note: Text in text boxes can be either cut *or* print, but they cannot be cut *and* print. You can print text in the text on a circle object and cut the outline, but you cannot cut and print the outline of the circle.

To cut out text:

- 1. Select the text object you want to cut out.
- 2. Do one of the following:
 - On the **Draw Attributes** toolbar, click **I**. A cut outline displays around the individual text characters and lines (Figure 12-2).
 - Select Object>Properties or click real on the Object toolbar. Select Cut out object.
- 3. Click **OK** to accept the changes.

Cutting around Individual Characters

You can cut around individual text characters to facilitate the removal of excess tape. This process is referred to as weeding (see **Examples of Weeding Options**).

In addition to cutting around the text characters, the application can cut around text lines or the entire text object.

To assign weeding and offset options to cut out text:

- 1. Select the text object you want to cut out.
- 2. Select Object>Properties or click Mart on the Object toolbar.
- 3. Click the General tab.
- 4. Select the option **Cut out object**.
- 5. If you are creating a text object and want to cut out individual text characters, select one of the following *Weeding* options:
 - None
 - By line
 - Object.
- 6. Click **OK**. The object is designated as a cut-out object.

Examples of Weeding Options

Example 1: None

In this example, the weeding option is set to **None**. The application places the cut outline around each individual letter.

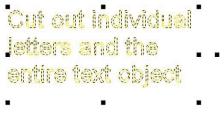


Figure 12-1. Cut Out Text: Weeding Set to None

Example 2: By line

In this example, the weeding option is set to **By line**. The application places the cut outline around each individual letter and around each line of text.

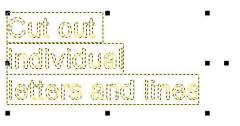


Figure 12-2. Cut Out Text: Weeding Set to By Line

Example 3: Object

In this example, the weeding option is set to **Object**. The application places the cut outline around each individual letter and around the entire text object.

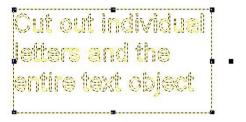


Figure 12-3. Cut Out Text: Weeding Set to Object

Cutting Out Graphics and Shapes

You can select pre-cut graphics from the library, or you can apply a cut around imported graphics and draw objects. The following sections explain how to cut out graphics from both the library and imported sources, as well as cut out shapes in your document.

Selecting Pre-cut Graphics from the Library

The library contains the following three types of graphics.

- **Print only**: Displays the graphics that are set to print but not cut. You still cut out a print only object by placing a frame around print graphics and assigning the cutting feature to the frame.
- **Cut only**: Displays the graphics that are set up to be cut but not print.
- **Print and Cut**: Displays the graphics that can be both print and cut. If the graphic contains a safety shape, such as a circle or diamond, the application cuts around the safety shape. If it does not contain a safety shape, the application cuts around the bounding box.

For more information on selecting cut graphics from the library, see *Chapter 8. Selecting Graphics from the Library*.

Cutting Out Imported Graphics

You can import objects from outside the application and then cut around the bounding box of the graphic. When you designate an imported graphic as cut out, a cut outline is placed around the graphic.



Figure 12-4. Imported Graphic Displaying Cut Outline

To cut out imported graphics:

- 1. Insert an imported graphic into your document. For more information on importing graphics, see *Chapter 8. Importing Graphics from Outside of the Application*.
- 2. Select the imported graphic.
- 3. On the **Draw Attributes** toolbar, click **L**. A cut outline displays around the graphic, as shown in Figure 12-4.

Note: You can also cut out objects using the Object Properties dialog box.

Select **Object>Properties** or click **C** on the **Object** toolbar, then select the **Cut out object** option from the **General** tab.

Cutting Out Lines and Shapes

You can cut out all lines and shapes that you create in your document. You can also use the Offset feature to extend the cut line while printing the shape.

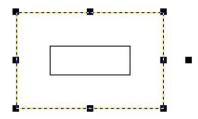


Figure 12-5. Rectangle with Cut Offset and Print Object

Use the following procedures to cut out shapes and lines.

To cut out shapes and lines using the toolbar:

- 1. Select the object you want to cut out.
- 2. On the *Draw Attributes* toolbar, click **I**. A cut outline displays around the shape.

To assign offset options to cut out shapes:

- 1. Create or select the shape you want to cut out.
- 2. Select Object>Properties or click M on the Object toolbar.
- 3. Click the General tab.
- 4. Select the **Print object** option.
- 5. Select the **Cut out object** option.
- 6. If you want the cut outline to appear beyond the print outline, specify a distance from the print outline to the cut outline in the **Offset** option. This can be a positive (outside the print line) or negative (inside the print line) number.
- 7. Click **OK**. The object is designated as a cut out object.



Copyright 2008 Brady Worldwide, Inc. Y874902 All Rights Reserved BRADY WORLDWIDE, INC. 6835 Winnetka Circle, Brooklyn Park, MN 55428